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KEY=TCP - HULL CARLEE

TCP/IP NETWORK ADMINISTRATION

HELP FOR UNIX SYSTEM ADMINISTRATORS

"O'Reilly Media, Inc." This complete guide to setting up and running a TCP/IP network is essential for network administrators, and invaluable for users of home systems that access the Internet. The book starts with the fundamentals -- what protocols do and how they work, how addresses and routing are used to move data through the network, how to set up your network connection -- and then covers, in detail, everything you need to know to exchange information via the Internet. Included are discussions on advanced routing protocols (RIPv2, OSPF, and BGP) and the gated software package that implements them, a tutorial on configuring important network services -- including DNS, Apache, sendmail, Samba, PPP, and DHCP -- as well as expanded chapters on troubleshooting and security. TCP/IP Network Administration is also a command and syntax reference for important packages such as gated, pppd, named, dhcpcd, and sendmail. With coverage that includes Linux, Solaris, BSD, and System V TCP/IP implementations, the third edition contains: Overview of TCP/IP Delivering the data Network services Getting started M Basic configuration Configuring the interface Configuring routing Configuring DNS Configuring network servers Configuring sendmail Configuring Apache Network security Troubleshooting Appendices include dip, pppd, and chat reference, a gated reference, a dhcpcd reference, and a sendmail reference This new edition includes ways of configuring Samba to provide file and print sharing on networks that integrate Unix and Windows, and a new chapter is dedicated to the important task of configuring the Apache web server. Coverage of network security now includes details on OpenSSH, stunnel, gpg, iptables, and the access control mechanism in xinetd. Plus, the book offers updated information about DNS, including details on BIND 8 and BIND 9, the role of classless IP addressing and network prefixes, and the changing role of registrars. Without a doubt, TCP/IP Network Administration, 3rd Edition is a must-have for all network administrators and anyone who deals with a network that transmits data over the Internet.

THE TCP/IP GUIDE

A COMPREHENSIVE, ILLUSTRATED INTERNET PROTOCOLS REFERENCE

No Starch Press From Charles M. Kozierok, the creator of the highly regarded www.pcguides.com, comes The TCP/IP Guide. This completely up-to-date, encyclopedic reference on the TCP/IP protocol suite will appeal to newcomers and the seasoned professional alike. Kozierok details the core protocols that make TCP/IP internetworks function and the most important classic TCP/IP applications, integrating IPv6 coverage throughout. Over 350 illustrations and hundreds of tables help to explain the finer points of this complex topic. The book's personal, user-friendly writing style lets readers of all levels understand the dozens of protocols and technologies that run the Internet, with full coverage of PPP, ARP, IP, IPv6, IP NAT, IPSec, Mobile IP, ICMP, RIP, BGP, TCP, UDP, DNS, DHCP, SNMP, FTP, SMTP, NNTP, HTTP, Telnet, and much more. The TCP/IP Guide is a must-have addition to the libraries of internetworking students, educators, networking professionals, and those working toward certification.

TCP / IP FOR DUMMIES

John Wiley & Sons Packed with the latest information on TCP/IP standards and protocols TCP/IP is a hot topic, because it's the glue that holds the Internet and the Web together, and network administrators need to stay on top of the latest developments. TCP/IP For Dummies, 6th Edition, is both an introduction to the basics for beginners as well as the perfect go-to resource for TCP/IP veterans. The book includes the latest on Web protocols and new hardware, plus very timely information on how TCP/IP secures connectivity for blogging, vlogging, photoblogging, and social networking. Step-by-step instructions show you how to install and set up TCP/IP on clients and servers; build security with encryption, authentication, digital certificates, and signatures; handle new voice and mobile technologies, and much more. Transmission Control Protocol / Internet Protocol (TCP/IP) is the de facto standard transmission medium worldwide for computer-to-computer communications; intranets, private internets, and the Internet are all built on TCP/IP The book shows you how to install and configure TCP/IP and its applications on clients and servers; explains intranets, extranets, and virtual private networks (VPNs); provides step-by-step information on building and enforcing security; and covers all the newest protocols You'll learn how to use encryption, authentication, digital certificates, and signatures to set up a secure Internet credit card transaction Find practical security tips, a Quick Start Security Guide, and still more in this practical guide.

TCP / IP FOR DUMMIES

John Wiley & Sons Provides information on TCP/IP standards and protocols, covering such topics as configuring a network, routing, DNS, Web services, security, email, social networking, mobile IP, VoIP, and file sharing.

TCP/IP QUICK GUIDE

Javvin Technologies Inc. - A "Must have" quick reference for IT/Networking professionals and students who are learning, using or creating networking technologies - Comprehensive Protocol Map focus on TCP/IP protocol suite and key layer 1 and 2 LAN, WAN and MAN protocols - Detailed explanations of IPv4 and IPv6; IPv4 and IPv6 addressing schemes; IPv4 and IPv6 feature comparison Detailed TCP and UDP information and header structures - Descriptions of commonly used TCP/IP utilities such as ICMP, TCPdump and Ping - Comprehensive list of the mostly used TCP and UDP port numbers A portable reference to be inserted into your folders or simply tape on your desk for daily use.

PACKET GUIDE TO CORE NETWORK PROTOCOLS

"O'Reilly Media, Inc." Take an in-depth tour of core Internet protocols and learn how they work together to move data packets from one network to another. With this updated edition, you'll dive into the aspects of each protocol, including operation basics and security risks, and learn the function of network hardware such as switches and routers. New chapters examine the transmission control protocol (TCP) and user datagram protocol in detail. Ideal for beginning network engineers, each chapter in this book includes a set of review questions, as well as practical, hands-on lab exercises. You'll explore topics including: Basic network architecture: how protocols and functions fit together The structure and operation of the Ethernet protocol TCP/IP protocol fields, operations, and addressing used for networks The address resolution process in a typical IPv4 network Switches, access points, routers, and components that process packets TCP details, including packet content and client-server packet flow How the Internet Control Message Protocol provides error messages during network operations How network mask (subnetting) helps determine the network The operation, structure, and common uses of the user datagram protocol

WINDOWS SERVER 2003 NETWORK ADMINISTRATION

"O'Reilly Media, Inc." This book is the Windows Server version of the classic TCP/IP Network Administration. Like the book that inspired it, Windows Server 2003 Network Administration provides an overview of the essential TCP/IP protocols, and explains how to properly manage and configure the services based on these protocols. Any skilled network administrator knows that understanding how things work is as important as knowing how things are done. This book is the essential guide to both, containing everything a network administrator needs to exchange information via the Internet, and to build effective reliable networks. This must-read guide is divided into three distinct sections: fundamental concepts, tutorial, and reference. The first three chapters are a basic discussion of the network protocols and services. This discussion provides the fundamental concepts necessary to understand the rest of the book. The remaining chapters provide a how-to tutorial for planning, installing and configuring various important network services. The book concludes with three appendixes that are technical references for various configuration options. Content specifics include how to: Install, configure, and manage a Microsoft DNS and Windows DHCP server Control remote communications with Microsoft RRAS software Protect hosts with Internet Connection Firewalls Configure Internet and Intranet Web services with IIS Design proper security into your network Troubleshoot the network when problems develop After you've turned the final page of Windows Server 2003 Network Administration, you'll not only understand how to network, but also why it needs to be done.

LINUX NETWORK ADMINISTRATOR'S GUIDE

"O'Reilly Media, Inc." This introduction to networking on Linux now covers firewalls, including the use of ipchains and Netfilter, masquerading, and accounting. Other new topics in this second edition include Novell (NCP/IPX) support and INN (news administration).

INTRODUCTION TO NETWORKING BASICS

John Wiley & Sons The 2nd edition of Wiley Pathways Networking Basics addresses diversity and the need for flexibility. Its content focuses on the fundamentals to help grasp the subject with an emphasis on teaching job-related skills and practical applications of concepts with clear and professional language. The core competencies and skills help users succeed with a variety of built-in learning resources to practice what they need and understand the content. These resources enable readers to think critically about their new knowledge and apply their skills in any situation.

WINDOWS NT TCP/IP NETWORK ADMINISTRATION

"O'Reilly Media, Inc." Windows NT TCP/IP Network Administration is a complete guide to setting up and running a TCP/IP network on Windows NT. Windows NT and TCP/IP have long had a close association, and this is the first book to focus exclusively on NT networking with TCP/IP. It starts with the fundamentals--what the protocols do and how they work, how addresses and routing move data through the network, and how to set up your network connection. Beyond that, all the important networking services provided as part of Windows NT-- including IIS, RRAS, DNS, WINS, and DHCP--are presented in detail. This book is the NT administrator's indispensable guide. Contents include: Overview Delivering the data Network services Getting started Installing and configuring NT TCP/IP Using Dynamic Host Configuration Protocol Using Windows Internet Name Service Using Domain Name Service Configuring Email Service Using Microsoft routing Using Remote Access Service Troubleshooting TCP/IP Network Security Internet Information Server Appendixes on the TCP/IP commands, PPP script language reference, and DNS resource records

NETWORKING FOR BEGINNERS

Do you want to find out how a computer network works? Do you want to understand what it all takes to keep a home or office network up and running? This book is all you need! It will help you navigate your way to becoming proficient with network fundamentals and technology. When the first computers were built during the Second World War, they were expensive and isolated. However, after about twenty years, as their prices gradually decreased, the first experiments began to connect computers together. At the time, sharing them over a long distance was an interesting idea. Computers and the Internet have changed this world and our lifestyle forever. We just need to touch a small button and within a fraction of a second, we can make a call, send a file or video message. The major factor that lies behind this advanced technology is none other than computer network. That's why it's important to know how it works! Networking for Beginners covers the following topics: Networking Basics - This chapter considers the needs of a real beginner in computer networking and covers the following crucial topics: definition of computer networking, types of computer networks, network topologies, and network architecture. Network Hardware - A comprehensive discussion on different network components that include routers, hubs, switches, etc. Network Cabling - This chapter discusses the different cabling standards include coaxial, fiber optic cable, and twisted-pair copper cable. Wireless Networking - Fundamental technicalities of wireless technology that is of great significance to the entire computer networking discipline. This chapter offers important information on how to enjoy the benefits of Wi-Fi technology and how to set up and configure a computer for wireless connectivity. IP Addressing - This chapter pays great attention to the basics of IP addressing, and the different number systems (binary, decimal, and hexadecimal) IP Subnetting - Introduction to concepts of subnetting. Network Protocols - Various protocols of the TCP/IP suite. Internet Essentials - Different terminologies regarding the Internet, the worldwide web, and the history of the Internet. Virtualization in cloud computing - Concept of virtualization, its relevance in computer networking, and an examination of cloud services. Network Troubleshooting - This chapter considers troubleshooting as a top management function. NETWORKING FOR BEGINNERS is an easy-to-read book for anyone hungry for computer networking knowledge. The language used is simple, and even the very technical terms that pop from time to time have been explained in a way that is easy to understand.

THE ILLUSTRATED NETWORK

HOW TCP/IP WORKS IN A MODERN NETWORK

Morgan Kaufmann In 1994, W. Richard Stevens and Addison-Wesley published a networking classic: TCP/IP Illustrated. The model for that book was a brilliant, unfettered approach to networking concepts that has proven itself over time to be popular with readers of beginning to intermediate networking knowledge. The Illustrated Network takes this time-honored approach and modernizes it by creating not only a much larger and more complicated network, but also by incorporating all the networking advancements that have taken place since the mid-1990s, which are many. This book takes the popular Stevens approach and modernizes it, employing 2008 equipment, operating systems, and router vendors. It presents an ?illustrated? explanation of how TCP/IP works with consistent examples from a real, working network configuration that includes servers, routers, and workstations. Diagnostic traces allow the reader to follow the discussion with unprecedented clarity and precision. True to the title of the book, there are 330+ diagrams and screen shots, as well as topology diagrams and a unique repeating chapter opening diagram. Illustrations are also used as end-of-chapter questions. A complete and modern network was assembled to write this book, with all the material coming from real objects connected and running on the network, not assumptions. Presents a real world networking scenario the way the reader sees them in a device-agnostic world. Doesn't preach one platform or the other. Here are ten key differences between the two: Stevens Goralski's Older operating systems (AIX,svr4,etc.) Newer OSs (XP, Linux, FreeBSD, etc.) Two routers (Cisco, Telebit (obsolete)) Two routers (M-series, J-series) Slow Ethernet and SLIP link Fast Ethernet, Gigabit Ethernet, and SONET/SDH links (modern) Tcpdump for traces Newer, better utility to capture traces (Ethereal, now has a new name!) No IPsec IPsec No multicast Multicast No router security discussed Firewall routers detailed No Web Full Web browser HTML consideration No IPv6 IPv6 overview Few configuration details More configuration details (ie, SSH, SSL, MPLS, ATM/FR consideration, wireless LANS, OSPF and BGP routing protocols New Modern Approach to Popular Topic Adopts the popular Stevens approach and modernizes it, giving the reader insights into the most up-to-date network equipment, operating systems, and router vendors. Shows and Tells Presents an illustrated explanation of how TCP/IP works with consistent examples from a real, working network configuration that includes servers, routers, and workstations, allowing the reader to follow the discussion with unprecedented clarity and precision. Over 330 Illustrations True to the title, there are 330 diagrams, screen shots, topology diagrams, and a unique repeating chapter opening diagram to reinforce concepts Based on Actual Networks A complete and modern network was assembled to write this book, with all the material coming from real objects connected and running on the network, bringing the real world, not theory, into sharp focus.

TCP/IP CLEARLY EXPLAINED

Elsevier With over 30,000 copies sold in previous editions, this fourth edition of TCP/IP Clearly Explained stands out more than ever. You still get a practical, thorough exploration of TCP/IP networking, presented in plain language, that will benefit newcomers and veterans alike. The coverage has been updated, however, to reflect new and continuing technological changes, including the Stream Control Transmission Protocol (SCTP), the Blocks architecture for application protocols, and the Transport Layer Security Protocol (TLS). The improvements go far beyond the updated material: they also include an all-new approach that examines the TCP/IP protocol stack from the top down, beginning with the applications you may already understand and only then moving deeper to the protocols that make these applications possible. You also get a helpful overview of the "life" of an Internet packet, covering all its movements from inception to final disposition. If you're looking for nothing more than information on the protocols comprising TCP/IP networking, there are plenty of books to choose from. If you want to understand TCP/IP networking - why the protocols do what they do, how they allow applications to be extended, and how changes in the environment necessitate changes to the protocols--there's only the one you hold in your hands. Explains clearly and holistically, but without oversimplification--the core protocols that make the global Internet possible Fully updated to cover emerging technologies that are critical to the present and future of the Internet Takes a top-down approach that begins with the familiar application layer, then proceeds to the protocols underlying it, devoting attention to each layer's specifics Divided into organized, easy-to-follow sections on the concepts and fundamentals of networking, Internet applications, transport protocols, the Internet layer and infrastructure, and practical internetworking

TCP/IP ILLUSTRATED, VOLUME 1

THE PROTOCOLS

Addison-Wesley "For an engineer determined to refine and secure Internet operation or to explore alternative solutions to persistent problems, the insights provided by this book will be invaluable." --Vint Cerf, Internet pioneer TCP/IP Illustrated, Volume 1, Second Edition, is a detailed and visual guide to today's TCP/IP protocol suite. Fully updated for the newest innovations, it demonstrates each protocol in action through realistic examples from modern Linux, Windows, and Mac OS environments. There's no better way to discover why TCP/IP works as it does, how it reacts to common conditions, and how to apply it in your own applications and networks. Building on the late W. Richard Stevens' classic first edition, author Kevin R. Fall adds his cutting-edge experience as a leader in TCP/IP protocol research, updating the book to fully reflect the latest protocols and best practices. He first introduces TCP/IP's core goals and architectural concepts, showing how they can robustly connect diverse networks and support multiple services running concurrently. Next, he carefully explains Internet addressing in both IPv4 and IPv6 networks. Then, he walks through TCP/IP's structure and function from the bottom up: from link layer protocols--such as Ethernet and Wi-Fi--through network, transport, and application layers. Fall thoroughly introduces ARP, DHCP, NAT, firewalls, ICMPv4/ICMPv6, broadcasting, multicasting, UDP, DNS, and much more. He offers extensive coverage of reliable transport and TCP, including connection management, timeout, retransmission, interactive data flow, and congestion control. Finally, he introduces the basics of security and cryptography, and illuminates the crucial modern protocols for protecting security and privacy, including EAP, IPsec, TLS, DNSSEC, and DKIM. Whatever your TCP/IP experience, this book will help you gain a deeper, more intuitive understanding of the entire protocol suite so you can build better applications and run more reliable, efficient networks.

TCP/IP NETWORKING

ARCHITECTURE, ADMINISTRATION, AND PROGRAMMING

Prentice Hall The TCP/IP protocol suite represents an important technology in today's enterprise networking environment. Describing the protocols that make up the TCP/IP suite, this book provides readers with the background to choose TCP/IP internet hardware and software products to best satisfy their specific requirements. Leading computer authority James Martin and co-author Joe Leben present an overall framework that enables readers to install and maintain specific TCP/IP products. Part I introduces the TCP/IP networking environment and describes the overall architecture of the TCP/IP protocol suite. Part II describes the TCP/IP protocols and services that are employed by end users for doing useful work. Part III examines the two major TCP/IP transport protocols: User Datagram Protocol (UDP) and Transmission Control Protocol (TCP). Part IV investigates the low-level protocols in the TCP/IP protocol suite that are used to provide basic packet delivery facilities. Part V concentrates on network management, administration, and troubleshooting procedures to keep a TCP/IP internet running. Part VI presents the programming techniques that are used in writing application programs that communicate over a TCP/IP internet.

PRACTICAL INTERNETWORKING WITH TCP/IP AND UNIX

Reading, Mass. : Addison-Wesley Two of the industry's top consultants provide a practical approach to implementing and managing an effective TCP/IP network that is compatible with

other networks. System designers, network administrators, and system programmers alike, will appreciate the extensive coverage offered here of such design and management issues as how to configure electronic mail in a complex networking environment.

PRACTICAL TCP/IP AND ETHERNET NETWORKING FOR INDUSTRY

Newnes Preface; Introduction to Communications; Networking Fundamentals; Ethernet Networks; Fast and Gigabit Ethernet Systems; Introduction to TCP/IP; Internet Layer Protocols; Host to Host Layer Protocols; Application Layer Protocols; TCP/IP Utilities; LAN System Components; The Internet; Internet Access; The Internet for Communications; Security Considerations; Process Automation; Installing and Troubleshooting TCP/IP; Satellites and TCP/IP.

TCP / IP JUMPSTART

INTERNET PROTOCOL BASICS

John Wiley & Sons

GUIDE TO OSI AND TCP/IP MODELS

Springer This work opens with an accessible introduction to computer networks, providing general definitions of commonly used terms in networking. This is followed by a detailed description of the OSI model, including the concepts of connection-oriented and connectionless communications. The text carefully elaborates the specific functions of each layer, along with what is expected of protocols operating at each layer. Next, the journey of a single packet, from source to destination, is described in detail. The final chapter is devoted to the TCP/IP model, beginning with a discussion of IP protocols and the supporting ARP, RARP and In ARP protocols. The work also discusses the TCP and UDP protocols operating at the transport layer and the application layer protocols HTTP, DNS, FTP, TFTP, SMTP, POP3 and Telnet. Important facts and definitions are highlighted in gray boxes found throughout the text.

NETWORKING FUNDAMENTALS

DEVELOP THE NETWORKING SKILLS REQUIRED TO PASS THE MICROSOFT MTA NETWORKING FUNDAMENTALS EXAM 98-366

Packt Publishing Ltd Become well-versed with basic networking concepts such as routing, switching, and subnetting, and prepare for the Microsoft 98-366 exam Key Features Build a strong foundation in networking concepts Explore both the hardware and software aspects of networking Prepare by taking mock tests with up-to-date exam questions Book Description A network is a collection of computers, servers, mobile devices, or other computing devices connected for sharing data. This book will help you become well versed in basic networking concepts and prepare to pass Microsoft's MTA Networking Fundamentals Exam 98-366. Following Microsoft's official syllabus, the book starts by covering network infrastructures to help you differentiate intranets, internets, and extranets, and learn about network topologies. You'll then get up to date with common network hardware devices such as routers and switches and the media types used to connect them together. As you advance, the book will take you through different protocols and services and the requirements to follow a standardized approach to networking. You'll get to grips with the OSI and TCP/IP models as well as IPv4 and IPv6. The book also shows you how to recall IP addresses through name resolution. Finally, you'll be able to practice everything you've learned and take the exam confidently with the help of mock tests. By the end of this networking book, you'll have developed a strong foundation in the essential networking concepts needed to pass Exam 98-366. What you will learn Things you will learn: Become well versed in networking topologies and concepts Understand network infrastructures such as intranets, extranets, and more Explore network switches, routers, and other network hardware devices Get to grips with different network protocols and models such as OSI and TCP/IP Work with a variety of network services such as DHCP, NAT, firewalls, and remote access Apply networking concepts in different real-world scenarios Who this book is for If you're new to the IT industry or simply want to gain a thorough understanding of networking, this book is for you. A basic understanding of the Windows operating system and your network environment will be helpful.

AN INTRODUCTION TO TCP/IP

Springer Science & Business Media This unique and valuable source of information describes the protocol suite according to the International Organization for Standards (ISO) seven-level (OSI) reference model. Written by Dr. John Davidson at Ungermann/Bass, the world's largest manufacturer of local area networks, this book will appeal to everybody interested or involved in local or wide-area computer networking projects.

JAVA NETWORK PROGRAMMING

"O'Reilly Media, Inc." A guide to developing network programs covers networking fundamentals as well as TCP and UDP sockets, multicasting protocol, content handlers, servlets, I/O, parsing, Java Mail API, and Java Secure Sockets Extension.

ADVANCED NETWORKING CONCEPTS APPLIED USING LINUX ON IBM SYSTEM Z

IBM Redbooks This IBM® Redbooks® publication describes important networking concepts and industry standards that are used to support high availability on IBM System z®. Some of the networking standards described here are VLANs, VLAN trunking, link aggregation, virtual switches, VNICs, and load-balancing. We examine the various aspects of network setups and introduce the main Linux on System z networking commands and configuration files. We describe the management of network interface parameters, assignment of addresses to a network interface, and usage of the ifconfig command to configure network interfaces. We provide an overview of connectivity options available on the System z platform. We also describe high availability concepts and building a high availability solution using IBM Tivoli® System Automation. We also provide the implementation steps necessary to build a redundant network connections set up between an IBM z/VM® system and the external network switches using two Open Systems Adapter-Express 3 (OSA-Express 3) adapters with 10 Gb Ethernet ports. We describe the tests performed in our lab environment. The objectives of these tests were to gather information about performance and failover from the perspective of a real scenario, where the concepts of described in this book were applied. This book is focused on information that is practical and useful for readers with experience in network analysis and engineering networks, System z and Linux systems administrators, especially for readers that administer networks in their day-to-day activities. For additional reading: A Technote is available that explains changes to using channel bonding interfaces introduced with SLES 11 SP 2. It can be found at: <http://www.redbooks.ibm.com/abstracts/tips1000.html?Open>

HTTP

THE DEFINITIVE GUIDE

"O'Reilly Media, Inc." Covers topics including HTTP methods and status codes, optimizing proxies, designing web crawlers, content negotiation, and load-balancing strategies.

SPECIAL EDITION USING TCP/IP

Que Publishing Special Edition Using TCP/IP, 2E is the practical guide to applications of TCP/IP, including utilities for operation, troubleshooting, and management, with insight into future applications such as Voice over IP and VPNs. It includes current TCP/IP draft standards and future work planned. Clear illustrations of practical utilities enable the reader to understand both the technology and applications together from a single source. It includes current scaling problems in the Internet like addressing and routing. Both short-term solutions and long-term solutions for these problems are discussed.

TEACH YOURSELF TCP/IP IN 14 DAYS

Sams TCP/IP is the most widely used network protocol. Now, this 14-day tutorial instructs the reader in the fundamentals of TCP/IP through a variety of teaching methods. The 14 day structure provides a logical and easy-to-follow sequence. Handy references with short examples are provided in shaded syntax boxes. Daily lessons, review sections, and clear examples are also included.

TCP/IP FOUNDATIONS

John Wiley & Sons The world of IT is always evolving, but in every area there are stable, core concepts that anyone just setting out needed to know last year, needs to know this year, and will still need to know next year. The purpose of the Foundations series is to identify these concepts and present them in a way that gives you the strongest possible starting point, no matter what your endeavor. TCP/IP Foundations provides essential knowledge about the two protocols that form the basis for the Internet, as well as many other networks. What you learn here will benefit you in the short term, as you acquire and practice your skills, and in the long term, as you use them. Topics covered include: The origins of TCP/IP and the Internet The layers comprising the OSI and DoD models TCP/IP addressing Subnet masks Creating custom subnet masks Supernetting and Classless Inter-Domain Routing (CIDR) Name resolution The Domain Name System (DNS) and Dynamic DNS Windows Internet Naming Services (WINS) The Dynamic Host Configuration Protocol (DHCP) What to expect with IPv6

TCP/IP EXPLAINED

Butterworth-Heinemann TCP/IP Explained concentrates on how each protocol works within the Internet Protocol Suite and discusses the addressing, delivery, transport and routing protocols. Many books on this subject concentrate on why protocols are designed in a particular way. This book concentrates on how they actually work. The approach is practical, and the reader can see how network changes affect overall operation. Ignored by many writers on the subject, but none the less important, are the Link Layer protocols that enable both interoperability between vendors and remote access to networks. This book describes these protocols in detail and includes the very latest enhancements. Equally, network

managers must think about security when considering networks of this type. By providing useful examples of how such systems can be applied, this book discusses exactly what is needed to create a secure environment. TCP/IP Explained can be broadly split into four sections. The first section deals with the basics of the TCP/IP suite and how data is transported between two systems. The second section discusses routing principles and protocols. The third section deals with applications, and the fourth section discusses miscellaneous areas, such as common protocols used across wide area networks, securing networks, and the future of IP. · Covers all aspects of TCP/IP and includes internetworking in the wide area and remote access · Combines self-study with reference material

EFFECTIVE TCP/IP PROGRAMMING

44 TIPS TO IMPROVE YOUR NETWORK PROGRAMS

Pearson Education Programming in TCP/IP can seem deceptively simple. Nonetheless, many network programmers recognize that their applications could be much more robust. **Effective TCP/IP Programming** is designed to boost programmers to a higher level of competence by focusing on the protocol suite's more subtle features and techniques. It gives you the know-how you need to produce highly effective TCP/IP programs. In forty-four concise, self-contained lessons, this book offers experience-based tips, practices, and rules of thumb for learning high-performance TCP/IP programming techniques. Moreover, it shows you how to avoid many of TCP/IP's most common trouble spots. **Effective TCP/IP Programming** offers valuable advice on such topics as: Exploring IP addressing, subnets, and CIDR Preferring the sockets interface over XTI/TLI Using two TCP connections Making your applications event-driven Using one large write instead of multiple small writes Avoiding data copying Understanding what TCP reliability really means Recognizing the effects of buffer sizes Using tcpdump, traceroute, netstat, and ping effectively Numerous examples demonstrate essential ideas and concepts. Skeleton code and a library of common functions allow you to write applications without having to worry about routine chores. Through individual tips and explanations, you will acquire an overall understanding of TCP/IP's inner workings and the practical knowledge needed to put it to work. Using **Effective TCP/IP Programming**, you'll speed through the learning process and quickly achieve the programming capabilities of a seasoned pro.

TCP/IP ILLUSTRATED

Addison-Wesley Professional **TCP/IP Illustrated, Volume 1, Second Edition**, is a detailed and visual guide to today's TCP/IP protocol suite. Fully updated for the newest innovations, it demonstrates each protocol in action through realistic examples from modern Linux, Windows, and Mac OS environments. There's no better way to discover why TCP/IP works as it does, how it reacts to common conditions, and how to apply it in your own applications and networks. Building on the late W. Richard Stevens' classic first edition, author Kevin R. Fall adds his cutting-edge experience as a leader in TCP/IP protocol research, updating the book to fully reflect the latest protocols and best practices.

SAMS TEACH YOURSELF TCP/IP IN 24 HOURS

Pearson Education In just 24 lessons of one hour or less, you will uncover the inner workings of TCP/IP. Using a straightforward, step-by-step approach, each lesson builds on the previous ones, enabling you to learn the essentials of TCP/IP from the ground up. Practical discussions provide an inside look at TCP/IP components and protocols. Step-by-step instructions walk you through many common tasks. Q&As at the end of each hour help you test your knowledge. Notes and tips point out shortcuts and solutions and help you steer clear of potential problems. If you're looking for a smart, concise introduction to the protocols that power the Internet, start your clock and look inside. **Sams Teach Yourself TCP/IP in 24 Hours** is your guide to the secrets of TCP/IP. Learn about... Protocols at each layer of the TCP/IP stack Routers and gateways IP addressing Subnetting TCP/IP networks Name resolution techniques TCP/IP utilities such as ping and traceroute TCP/IP over wireless networks IP version 6 The World Wide Web and how it works TCP/IP mail protocols such as POP3, IMAP4, and SMTP Casting, streaming, and automation Web services Detecting and stopping network attacks Part I: TCP/IP Basics Hour 1 What Is TCP/IP? 7 Hour 2 How TCP/IP Works 21 Part II: The TCP/IP Protocol System Hour 3 The Network Access Layer 35 Hour 4 The Internet Layer 47 Hour 5 Subnetting and CIDR 69 Hour 6 The Transport Layer 83 Hour 7 The Application Layer 107 Part III: Networking with TCP/IP Hour 8 Routing 121 Hour 9 Getting Connected 143 Hour 10 Firewalls 175 Hour 11 Name Resolution 185 Hour 12 Automatic Configuration 215 Hour 13 IPv6--The Next Generation 229 Part IV: TCP/IP Utilities Hour 14 TCP/IP Utilities 243 Hour 15 Monitoring and Remote Access 275 Part V: TCP/IP and the Internet Hour 16 The Internet: A Closer Look 297 Hour 17 HTTP, HTML, and the World Wide Web 305 Hour 18 Email 321 Hour 19 Streaming and Casting 339 Part VI: Advanced Topics Hour 20 Web Services 353 Hour 21 The New Web 363 Hour 22 Network Intrusion 375 Hour 23 TCP/IP Security 391 Hour 24 Implementing a TCP/IP Network--Seven Days in the Life of a Sys Admin 413 Index

SAMS TEACH YOURSELF TCP

TCP/IP FIRST-STEP

Cisco Press Your first step into the world of TCP/IP No TCP/IP experience required Includes clear and easily understood explanations Makes learning easy Your first step to understanding TCP/IP begins here! Learn TCP/IP basics Discover the power of TCP/IP components and subcomponents Use hands-on activities to understand TCP/IP Benefit from examples that illustrate the power of TCP/IP Welcome to the world of TCP/IP! TCP/IP is the world's de facto communications protocol. It is the official protocol of the Internet and, consequently, has become the predominant communications protocol suite in many private networks and internetworks. No TCP/IP experience needed! **TCP/IP First-Step** explores TCP/IP concepts in a reader-friendly manner that assumes no previous experience. Learn about packetized data transfer, open networking, reference models, and standards bodies. Understand the architecture of the TCP/IP protocol suite and learn about its components, functions, and respective uses. **TCP/IP First-Step** helps you understand TCP/IP's role in the network. Learn more about the First-Step Series at www.ciscopress.com/firststep.

NETWORKING BASICS

CCNA 1 COMPANION GUIDE

Cisco Systems The completely revised and only authorized textbook for the Cisco Networking Academy Program CCNA 1 curriculum.

SAMS TEACH YOURSELF TCP/IP NETWORKING IN 21 DAYS

This thorough, step-by-step guide to TCP/IP walks network administrators through the core principles and common practices associated with TCP/IP. The book begins by explaining basic networking concepts such as the OSI model and IP addressing and quickly moves toward more complex subjects, such as encryption, subnetting, and IPv6. This edition is updated to include the latest implementation trends and administration methods. Each chapter concludes with a Test Your Knowledge quiz and numerous exercises so that readers can verify that they understand the topics discussed before progressing to more complex topics.

NETWORKING FUNDAMENTALS

John Wiley & Sons A clear and concise resource on Windows networking, perfect for IT beginners Did you know that nearly 85% of IT support roles require a good understanding of networking concepts? If you are looking to advance your IT career, you will need a foundational understanding of Windows networking. **Network Fundamentals** covers everything you need to know about network infrastructures, hardware, protocols, and services. You will learn everything you need to gain the highly in-demand **Networking Fundamentals MTA Certification**. This entry-level credential could be your first step into a rewarding, stable and lucrative IT career. This new Sybex guide covers the basics of networking starting from the "ground level," so no previous IT knowledge is required. Each chapter features approachable discussion of the latest networking technologies and concepts, closing with a quiz so you can test your knowledge before moving to the next section. Even if you are brand new to computers, **Network Fundamentals** will guide you to confidence and mastery. Understand wired and wireless networks in every detail Learn everything you need to attain the **Networking Fundamentals MTA Certification** Test your knowledge with end-of-chapter quiz questions Understand internet protocol (IP) and categorize IPv4 addresses Work with networking services and area networks Define network infrastructures and network security, including intranets, extranets, and VPNs Beginning and established IT professionals looking to understand more about networking will gain the knowledge to create a network diagram and confidently explain basic networking concepts. Thanks to the features in this book, you will be able to apply your new networking skills in real world situations and feel confident when taking the certification test.

HIGH PERFORMANCE TCP/IP NETWORKING

CONCEPTS, ISSUES, AND SOLUTIONS

Prentice Hall Written by best selling author, Raj Jain, and his authoritative co-author, this book features leading edge issues and solutions for high performance TCP/IP networking, this easy-to-read book provides a one-stop-shop for coverage of the many changes to the TCP protocol over the last two decades and all important research results. Professionals can keep themselves up-to-date with advances in this area and learn many potential performance problems and solutions for running TCP/IP in the emerging networking environment. An international expert in the field captures state of the art topics in each chapter in the five-part organization. Part I introduces the scope of the book, Part II provides detailed coverage of the tools and techniques for performance evaluation of TCP/IP networks, Part III examines the performance concepts and issues for running TCP/IP in the emerging network environment, Part IV discusses congestion control, and Part V explores the performance issues in implementing TCP/IP in the end system. For network engineers, R&D managers, research scientists, and network administrators.

MASTERING WINDOWS SERVER 2008 NETWORKING FOUNDATIONS

John Wiley & Sons Find in-depth coverage of general networking concepts and basic instruction on Windows Server 2008 installation and management including active directory, DNS, Windows storage, and TCP/IP and IPv4 networking basics in **Mastering Windows Server 2008 Networking Foundations**. One of three new books by best-selling author Mark Minasi, this guide explains what servers do, how basic networking works (IP basics and DNS/WINS basics), and the fundamentals of the under-the-hood technologies that support staff must

understand. Learn how to install Windows Server 2008 and build a simple network, security concepts, and basic Windows Server administration.

NETWORKING ALL-IN-ONE DESK REFERENCE FOR DUMMIES

John Wiley & Sons

BUILDING INTERNET FIREWALLS

INTERNET AND WEB SECURITY

"O'Reilly Media, Inc." In the five years since the first edition of this classic book was published, Internet use has exploded. The commercial world has rushed headlong into doing business on the Web, often without integrating sound security technologies and policies into their products and methods. The security risks--and the need to protect both business and personal data--have never been greater. We've updated *Building Internet Firewalls* to address these newer risks. What kinds of security threats does the Internet pose? Some, like password attacks and the exploiting of known security holes, have been around since the early days of networking. And others, like the distributed denial of service attacks that crippled Yahoo, E-Bay, and other major e-commerce sites in early 2000, are in current headlines. Firewalls, critical components of today's computer networks, effectively protect a system from most Internet security threats. They keep damage on one part of the network--such as eavesdropping, a worm program, or file damage--from spreading to the rest of the network. Without firewalls, network security problems can rage out of control, dragging more and more systems down. Like the bestselling and highly respected first edition, *Building Internet Firewalls, 2nd Edition*, is a practical and detailed step-by-step guide to designing and installing firewalls and configuring Internet services to work with a firewall. Much expanded to include Linux and Windows coverage, the second edition describes: Firewall technologies: packet filtering, proxying, network address translation, virtual private networks Architectures such as screening routers, dual-homed hosts, screened hosts, screened subnets, perimeter networks, internal firewalls Issues involved in a variety of new Internet services and protocols through a firewall Email and News Web services and scripting languages (e.g., HTTP, Java, JavaScript, ActiveX, RealAudio, RealVideo) File transfer and sharing services such as NFS, Samba Remote access services such as Telnet, the BSD "r" commands, SSH, BackOrifice 2000 Real-time conferencing services such as ICQ and talk Naming and directory services (e.g., DNS, NetBT, the Windows Browser) Authentication and auditing services (e.g., PAM, Kerberos, RADIUS); Administrative services (e.g., syslog, SNMP, SMS, RIP and other routing protocols, and ping and other network diagnostics) Intermediary protocols (e.g., RPC, SMB, CORBA, IIOP) Database protocols (e.g., ODBC, JDBC, and protocols for Oracle, Sybase, and Microsoft SQL Server) The book's complete list of resources includes the location of many publicly available firewall construction tools.