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KEY=PDF - ESTRELLA RAMOS

Artificial Intelligence with Python

Packt Publishing Ltd *Build real-world Artificial Intelligence applications with Python to intelligently interact with the world around you About This Book Step into the amazing world of intelligent apps using this comprehensive guide Enter the world of Artificial Intelligence, explore it, and create your own applications Work through simple yet insightful examples that will get you up and running with Artificial Intelligence in no time Who This Book Is For This book is for Python developers who want to build real-world Artificial Intelligence applications. This book is friendly to Python beginners, but being familiar with Python would be useful to play around with the code. It will also be useful for experienced Python programmers who are looking to use Artificial Intelligence techniques in their existing technology stacks. What You Will Learn Realize different classification and regression techniques Understand the concept of clustering and how to use it to automatically segment data See how to build an intelligent recommender system Understand logic programming and how to use it Build automatic speech recognition systems Understand the basics of heuristic search and genetic programming Develop games using Artificial Intelligence Learn how reinforcement learning works Discover how to build intelligent applications centered on images, text, and time series data See how to use deep learning algorithms and build applications based on it In Detail Artificial Intelligence is becoming increasingly relevant in the modern world where everything is driven by technology and data. It is used extensively across many fields such as search engines, image recognition, robotics, finance, and so on. We will explore various real-world scenarios in this book and you'll learn about various algorithms that can*

be used to build Artificial Intelligence applications. During the course of this book, you will find out how to make informed decisions about what algorithms to use in a given context. Starting from the basics of Artificial Intelligence, you will learn how to develop various building blocks using different data mining techniques. You will see how to implement different algorithms to get the best possible results, and will understand how to apply them to real-world scenarios. If you want to add an intelligence layer to any application that's based on images, text, stock market, or some other form of data, this exciting book on Artificial Intelligence will definitely be your guide! Style and approach This highly practical book will show you how to implement Artificial Intelligence. The book provides multiple examples enabling you to create smart applications to meet the needs of your organization. In every chapter, we explain an algorithm, implement it, and then build a smart application.

Python Tutorial

Release 3. 6. 6rc1

Createspace Independent Publishing Platform Python is an easy to learn, powerful programming language. It has efficient high-level data structures and a simple but effective approach to object-oriented programming. Python's elegant syntax and dynamic typing, together with its interpreted nature, make it an ideal language for scripting and rapid application development in many areas on most platforms. The Python interpreter and the extensive standard library are freely available in source or binary form for all major platforms from the Python Web site, <https://www.python.org/>, and may be freely distributed. The same site also contains distributions of and pointers to many free third party Python modules, programs and tools, and additional documentation. The Python interpreter is easily extended with new functions and data types implemented in C or C++ (or other languages callable from C). Python is also suitable as an extension language for customizable applications. This tutorial introduces the reader informally to the basic concepts and features of the python language and system. It helps to have a Python interpreter handy for hands-on experience, but all examples are self contained, so the tutorial can be read off-line as well. For a description of standard objects and modules, see [library-index](#). [reference-index](#) gives a more formal definition of the language. To write extensions in C or C++, read [extending-index](#) and [c-api-index](#). There are also several books covering Python in depth. This tutorial does not attempt to be comprehensive and cover every single feature, or even every commonly used feature. Instead, it introduces many of Python's most noteworthy features, and will give you a good idea of the language's flavor and style. After reading it, you will be able to read and write Python modules and programs, and you will be ready to learn more about the various Python library modules described in [library-index](#). The [Glossary](#) is also worth going through.

Mathematics for Machine Learning

Cambridge University Press Distills key concepts from linear algebra, geometry, matrices, calculus, optimization, probability and statistics that are used in machine learning.

A Guide to the Project Management Body of Knowledge (PMBOK® Guide) – Seventh Edition and The Standard for Project Management (RUSSIAN)

Project Management Institute *PMBOK® Guide* is the go-to resource for project management practitioners. The project management profession has significantly evolved due to emerging technology, new approaches and rapid market changes. Reflecting this evolution, *The Standard for Project Management* enumerates 12 principles of project management and the *PMBOK® Guide – Seventh Edition* is structured around eight project performance domains. This edition is designed to address practitioners' current and future needs and to help them be more proactive, innovative and nimble in enabling desired project outcomes. This edition of the *PMBOK® Guide*:

- Reflects the full range of development approaches (predictive, adaptive, hybrid, etc.);
- Provides an entire section devoted to tailoring the development approach and processes;
- Includes an expanded list of models, methods, and artifacts;
- Focuses on not just delivering project outputs but also enabling outcomes; and
- Integrates with *PMI standards+*™ for information and standards application content based on project type, development approach, and industry sector.

Applications of Machine Learning

Springer Nature This book covers applications of machine learning in artificial intelligence. The specific topics covered include human language, heterogeneous and streaming data, unmanned systems, neural information processing, marketing and the social sciences, bioinformatics and robotics, etc. It also provides a broad range of techniques that can be successfully applied and adopted in different areas. Accordingly, the book offers an interesting and insightful read for scholars in the areas of computer vision, speech recognition, healthcare, business, marketing, and bioinformatics.

Android Development Interview Questions You'll Most Likely Be Asked

Vibrant Publishers [Android Development Interview Questions You'll Most Likely Be Asked](#) is a perfect companion to stand ahead above the rest in today's competitive job market.

Python Crash Course

A Hands-On, Project-Based Introduction to Programming

No Starch Press [Learn Python—Fast!](#) Python Crash Course is a fast-paced, thorough introduction to Python that will have you writing programs, solving problems, and making things that work in no time. In the first half of the book, you'll learn about basic programming concepts, such as lists, dictionaries, classes, and loops, and practice writing clean and readable code with exercises for each topic. You'll also learn how to make your programs interactive and how to test your code safely before adding it to a project. In the second half of the book, you'll put your new knowledge into practice with three substantial projects: a Space Invaders-inspired arcade game, data visualizations with Python's super-handful libraries, and a simple web app you can deploy online. As you work through Python Crash Course you'll learn how to:

- *Use powerful Python libraries and tools, including matplotlib, NumPy, and Pygal*
- *Make 2D games that respond to keypresses and mouse clicks, and that grow more difficult as the game progresses*
- *Work with data to generate interactive visualizations*
- *Create and customize Web apps and deploy them safely online*
- *Deal with mistakes and errors so you can solve your own programming problems*

If you've been thinking seriously about digging into programming, Python Crash Course will get you up to speed and have you writing real programs fast. Why wait any longer? Start your engines and code! Uses Python 2 and 3

Design Patterns

Elements of Reusable Object-

Oriented Software

Pearson Deutschland GmbH Software -- Software Engineering.

How to Become a QA Tester in 30 Days

45 Practical Lessons on Software QA and Testing

This is one of the kind course to help you learn software QA and Testing with the purpose of finding a job in the software industry. This course contains 45 lessons linked to online training software www.sharelane.com. Course author is Roman Savin whose books on QA and Testing have trained thousands of test engineers.

CORE JAVA Interview Questions You'll Most Likely Be Asked

Vibrant Publishers 290 Core Java Interview Questions 77 HR Interview Questions Real life scenario based questions Strategies to respond to interview questions 2 Aptitude Tests Core Java Interview Questions You'll Most Likely Be Asked is a perfect companion to stand ahead above the rest in today's competitive job market. Rather than going through comprehensive, textbook-sized reference guides, this book includes only the information required immediately for job search to build an IT career. This book puts the interviewee in the driver's seat and helps them steer their way to impress the interviewer. The following is included in this book: a) 290 CORE JAVA Interview Questions, Answers and proven strategies for getting hired as an IT professional b) Dozens of examples to respond to interview questions c) 77 HR Questions with Answers and proven strategies to give specific, impressive, answers that help nail the interviews d) 2 Aptitude Tests download available on <https://www.vibrantpublishers.com>

Learning Java

"O'Reilly Media, Inc." A tutorial introducing Java basics covers programming principles, integrating applets with Web applications, and using threads, arrays, and sockets.

Learning OpenCV 3

Computer Vision in C++ with the OpenCV Library

"O'Reilly Media, Inc." "This book provides a working guide to the C++ Open Source Computer Vision Library (OpenCV) version 3.x and gives a general background on the field of computer vision sufficient to help readers use OpenCV effectively."-- Preface.

Java for Testers

Learn Java Fundamentals Fast

This book is for people who want to learn Java. Particularly people on a team that want to learn Java, but who aren't going to be coding the main Java application i.e. Testers, Managers, Business Analysts, Front End Developers, Designers, etc. If you already know Java then this book may not be for you. This book is aimed at beginners. Designed to help the reader get started fast, the book is easy to follow, and has examples related to testing. You can find the companion web site for the book at <http://javafortesters.com> The book covers 'just enough' to get people writing tests and abstraction layers. For example, the book cover the basics of Inheritance, but doesn't really cover Interfaces in detail. We explain the concept of Interfaces, because we need to know it to understand Collections, but not how to write them. Why? Because the book covers enough to get you started, and working. But not overload the reader. Once you are on your way, and have gained some experience. You should have the basic knowledge to understand the additional concepts. Why 'for testers'? Java Developers coding production applications in Java need to learn Java differently from other people on the team. Throughout the author's career, he has have written thousands of lines of Java code, but has rarely had to compile the code into an application. Yet, when we learn Java from most books, one of the first things we learn is 'javac' and the 'main' method and working from the command line. And this is confusing. Most of the code the author writes is wrapped up in a JUnit @Test method. The author has trained many people to write automation in Java, and everytime he has taught java to testers or other people on the team, we start with a JUnit @Test method and run tests from the IDE. Testers, and other people on the team use java differently. This book provides a different order and approach to learning Java. You can find the source code for all examples and exercises used in the book over on github: <https://github.com/eviltester/javaForTestersCode>

Fuzzy Logic in Artificial Intelligence

8th Austrian Artificial Intelligence Conference, FLAI'93, Linz, Austria, June 28-30, 1993. Proceedings

Springer This volume contains the proceedings of the Eighth Austrian Artificial Intelligence Conference, held in Linz, Austria, in June 1993. The focus of the conference was on "Fuzzy Logic in Artificial Intelligence". The volume contains abstracts of two invited talks and full versions of 17 carefully selected papers. The invited talks were: "The role of fuzzy logic and soft computing in the conception and design of intelligent systems" by Lotfi A. Zadeh, and "A contextual approach for AI systems development" by Irina V. Ezhkova. The contributed papers are grouped into sections on theoretical issues, machine learning, expert systems, robotics and control, applications to medicine, and applications to car driving. Additionally, the volume contains descriptions of the four workshops that took place during the conference.

Statistics for Machine Learning

Packt Publishing Ltd Build Machine Learning models with a sound statistical understanding. About This Book Learn about the statistics behind powerful predictive models with p-value, ANOVA, and F- statistics. Implement statistical computations programmatically for supervised and unsupervised learning through K-means clustering. Master the statistical aspect of Machine Learning with the help of this example-rich guide to R and Python. Who This Book Is For This book is intended for developers with little to no background in statistics, who want to implement Machine Learning in their systems. Some programming knowledge in R or Python will be useful. What You Will Learn Understand the Statistical and Machine Learning fundamentals necessary to build models Understand the major differences and parallels between the statistical way and the Machine Learning way to solve problems Learn how to prepare data and feed models by using the appropriate Machine Learning algorithms from the more-than-adequate R and Python packages Analyze the results and tune the model appropriately to your own predictive goals Understand the concepts of required statistics for Machine Learning Introduce yourself to necessary fundamentals required for building supervised & unsupervised deep learning models Learn reinforcement learning and its application in the field of artificial intelligence domain In Detail Complex statistics in Machine Learning worry a lot of developers. Knowing statistics helps you build strong Machine Learning models that are optimized for a given problem statement. This book will teach you all it takes to perform complex statistical computations required for Machine Learning. You will gain information on statistics behind supervised learning, unsupervised

learning, reinforcement learning, and more. Understand the real-world examples that discuss the statistical side of Machine Learning and familiarize yourself with it. You will also design programs for performing tasks such as model, parameter fitting, regression, classification, density collection, and more. By the end of the book, you will have mastered the required statistics for Machine Learning and will be able to apply your new skills to any sort of industry problem. Style and approach This practical, step-by-step guide will give you an understanding of the Statistical and Machine Learning fundamentals you'll need to build models.

Expert Hadoop 2 Administration Managing Spark, YARN, and MapReduce

Addison-Wesley Professional This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. The Comprehensive, Up-to-Date Apache Hadoop Administration Handbook and Reference “Sam Alapati has worked with production Hadoop clusters for six years. His unique depth of experience has enabled him to write the go-to resource for all administrators looking to spec, size, expand, and secure production Hadoop clusters of any size.” —Paul Dix, Series Editor In Expert Hadoop® Administration, leading Hadoop administrator Sam R. Alapati brings together authoritative knowledge for creating, configuring, securing, managing, and optimizing production Hadoop clusters in any environment. Drawing on his experience with large-scale Hadoop administration, Alapati integrates action-oriented advice with carefully researched explanations of both problems and solutions. He covers an unmatched range of topics and offers an unparalleled collection of realistic examples. Alapati demystifies complex Hadoop environments, helping you understand exactly what happens behind the scenes when you administer your cluster. You’ll gain unprecedented insight as you walk through building clusters from scratch and configuring high availability, performance, security, encryption, and other key attributes. The high-value administration skills you learn here will be indispensable no matter what Hadoop distribution you use or what Hadoop applications you run. Understand Hadoop’s architecture from an administrator’s standpoint Create simple and fully distributed clusters Run MapReduce and Spark applications in a Hadoop cluster Manage and protect Hadoop data and high availability Work with HDFS commands, file permissions, and storage management Move data, and use YARN to allocate resources and schedule jobs Manage job workflows with Oozie and Hue Secure, monitor, log, and optimize Hadoop Benchmark and troubleshoot Hadoop

Software Automation Testing Secrets Revealed

Revised Edition - Part 1

Educreation Publishing Learn to write automation test scripts using Selenium Web driver version 3.x and 2.x in java programming, java script, C#, python and run in Cucumber BDD feature files. Conduct experiment to write protractor-based Cucumber BDD framework in java script. Build TDD frameworks with the help of Testing, Visual Studio, Jenkins, Excel VBA, Selenium, HP UFT (formerly QTP), Ranorex, RFT and other wide-ranged QA testing tools. Design first Appium scripts after setting up the framework for mobile test automation. Build concurrent compatibility tests using Selenium Grid! Repeated interview questions are explained with justifications for Cucumber BDD, Selenium IDE, Selenium web driver and Selenium Grid.

The C Programming Language

Pearson Educación Introduces the features of the C programming language, discusses data types, variables, operators, control flow, functions, pointers, arrays, and structures, and looks at the UNIX system interface

Flask Web Development

Developing Web Applications with Python

"O'Reilly Media, Inc." Take full creative control of your web applications with Flask, the Python-based microframework. With the second edition of this hands-on book, you'll learn the framework from the ground up by developing, step-by-step, a real-world project created by author Miguel Grinberg. This refreshed edition accounts for important technology changes that have occurred in the past three years. You'll learn the framework's core functionality, as well as how to extend applications with advanced web techniques such as database migration and web service communication. The first part of each chapter provides you with reference and background for the topic in question, while the second part guides you through a hands-on implementation of the topic. If you have Python experience, this book shows you how to take advantage of the creative freedom Flask provides.

Service strategy

The Stationery Office Management, Computers, Computer networks, Information exchange, Data processing, IT and Information Management: IT Service Management

Machine Learning For Dummies

John Wiley & Sons One of Mark Cuban's top reads for better understanding A.I. (inc.com, 2021) Your comprehensive entry-level guide to machine learning While machine learning expertise doesn't quite mean you can create your own Turing Test-proof android—as in the movie Ex Machina—it is a form of artificial intelligence and one of the most exciting technological means of identifying opportunities and solving problems fast and on a large scale. Anyone who masters the principles of machine learning is mastering a big part of our tech future and opening up incredible new directions in careers that include fraud detection, optimizing search results, serving real-time ads, credit-scoring, building accurate and sophisticated pricing models—and way, way more. Unlike most machine learning books, the fully updated 2nd Edition of Machine Learning For Dummies doesn't assume you have years of experience using programming languages such as Python (R source is also included in a downloadable form with comments and explanations), but lets you in on the ground floor, covering the entry-level materials that will get you up and running building models you need to perform practical tasks. It takes a look at the underlying—and fascinating—math principles that power machine learning but also shows that you don't need to be a math whiz to build fun new tools and apply them to your work and study. Understand the history of AI and machine learning Work with Python 3.8 and TensorFlow 2.x (and R as a download) Build and test your own models Use the latest datasets, rather than the worn out data found in other books Apply machine learning to real problems Whether you want to learn for college or to enhance your business or career performance, this friendly beginner's guide is your best introduction to machine learning, allowing you to become quickly confident using this amazing and fast-developing technology that's impacting lives for the better all over the world.

Professional CodeIgniter

John Wiley & Sons If you're a PHP developer, you can build Rails-like applications without learning a new language by following the hands-on tutorials in Professional CodeIgniter. In this book, find an overview of MVC and agile technologies, model and schema for products, helpers and libraries, Ajax and Scriptaculous, and explanations of the creation of applications like content management, blogs, and forums. Follow the step-by-step instructions for building and perfecting each application with CodeIgniter, and you will learn how to avoid everyday problems that other reference manuals don't address.

Visual Analytics with Tableau

John Wiley & Sons A four-color journey through a complete Tableau visualization. Tableau is a popular data visualization tool that's easy for individual desktop use as well as enterprise. Used by financial analysts, marketers, statisticians, business and sales leadership, and many other job roles to present data visually for easy understanding, it's no surprise that Tableau is an essential tool in our data-driven economy. *Visual Analytics with Tableau* is a complete journey in Tableau visualization for a non-technical business user. You can start from zero, connect your first data, and get right into creating and publishing awesome visualizations and insightful dashboards. • Learn the different types of charts you can create • Use aggregation, calculated fields, and parameters • Create insightful maps • Share interactive dashboards Geared toward beginners looking to get their feet wet with Tableau, this book makes it easy and approachable to get started right away.

Java Threads

"O'Reilly Media, Inc." Explains how to use Java's portable platforms to program and use threads effectively and efficiently while avoiding common mistakes

Learning Python

Powerful Object-Oriented Programming

"O'Reilly Media, Inc." Get a comprehensive, in-depth introduction to the core Python language with this hands-on book. Based on author Mark Lutz's popular training course, this updated fifth edition will help you quickly write efficient, high-quality code with Python. It's an ideal way to begin, whether you're new to programming or a professional developer versed in other languages. Complete with quizzes, exercises, and helpful illustrations, this easy-to-follow, self-paced tutorial gets you started with both Python 2.7 and 3.3— the latest releases in the 3.X and 2.X lines—plus all other releases in common use today. You'll also learn some advanced language features that recently have become more common in Python code. Explore Python's major built-in object types such as numbers, lists, and dictionaries Create and process objects with Python statements, and learn Python's general syntax model Use functions to avoid code redundancy and package code for reuse Organize statements, functions, and other tools into larger components with modules Dive into classes: Python's object-oriented programming tool for structuring code Write large programs with Python's exception-handling model and development tools Learn advanced Python tools, including decorators, descriptors, metaclasses, and Unicode processing

MapReduce Design Patterns

Building Effective Algorithms and Analytics for Hadoop and Other Systems

"O'Reilly Media, Inc." *Until now, design patterns for the MapReduce framework have been scattered among various research papers, blogs, and books. This handy guide brings together a unique collection of valuable MapReduce patterns that will save you time and effort regardless of the domain, language, or development framework you're using. Each pattern is explained in context, with pitfalls and caveats clearly identified to help you avoid common design mistakes when modeling your big data architecture. This book also provides a complete overview of MapReduce that explains its origins and implementations, and why design patterns are so important. All code examples are written for Hadoop. Summarization patterns: get a top-level view by summarizing and grouping data Filtering patterns: view data subsets such as records generated from one user Data organization patterns: reorganize data to work with other systems, or to make MapReduce analysis easier Join patterns: analyze different datasets together to discover interesting relationships Metapatterns: piece together several patterns to solve multi-stage problems, or to perform several analytics in the same job Input and output patterns: customize the way you use Hadoop to load or store data "A clear exposition of MapReduce programs for common data processing patterns—this book is indispensable for anyone using Hadoop." --Tom White, author of Hadoop: The Definitive Guide*

Java Application Development on Linux

Prentice Hall *Describes Java application development on Linux, covering such topics as business-logic object analysis, Java servlet UIs, JSP, Swing GUIs, and database design.*

Principles of Constraint Programming

Cambridge University Press *Constraints are everywhere: most computational problems can be described in terms of restrictions imposed on the set of possible solutions, and constraint programming is a problem-solving technique that works by incorporating those restrictions in a programming environment. It draws on methods*

from combinatorial optimisation and artificial intelligence, and has been successfully applied in a number of fields from scheduling, computational biology, finance, electrical engineering and operations research through to numerical analysis. This textbook for upper-division students provides a thorough and structured account of the main aspects of constraint programming. The author provides many worked examples that illustrate the usefulness and versatility of this approach to programming, as well as many exercises throughout the book that illustrate techniques, test skills and extend the text. Pointers to current research, extensive historical and bibliographic notes, and a comprehensive list of references will also be valuable to professionals in computer science and artificial intelligence.

The DevOps Handbook

How to Create World-Class Agility, Reliability, and Security in Technology Organizations

*IT Revolution Increase profitability, elevate work culture, and exceed productivity goals through DevOps practices. More than ever, the effective management of technology is critical for business competitiveness. For decades, technology leaders have struggled to balance agility, reliability, and security. The consequences of failure have never been greater—whether it's the healthcare.gov debacle, cardholder data breaches, or missing the boat with Big Data in the cloud. And yet, high performers using DevOps principles, such as Google, Amazon, Facebook, Etsy, and Netflix, are routinely and reliably deploying code into production hundreds, or even thousands, of times per day. Following in the footsteps of *The Phoenix Project*, *The DevOps Handbook* shows leaders how to replicate these incredible outcomes, by showing how to integrate Product Management, Development, QA, IT Operations, and Information Security to elevate your company and win in the marketplace.*

Agile Project Management with Kanban

*Microsoft Press Use Kanban to maximize efficiency, predictability, quality, and value. With Kanban, every minute you spend on a software project can add value for customers. One book can help you achieve this goal: *Agile Project Management with Kanban*. Author Eric Brechner pioneered Kanban within the Xbox engineering team at Microsoft. Now he shows you exactly how to make it work for your team. Think of this book as "Kanban in a box": open it, read the quickstart guide, and you're up and running fast. As you gain experience, Brechner reveals powerful techniques for right-sizing teams, estimating, meeting deadlines, deploying components and services,*

adapting or evolving from Scrum or traditional Waterfall, and more. For every step of your journey, you'll find pragmatic advice, useful checklists, and actionable lessons. This truly is "Kanban in a box": all you need to deliver breakthrough value and quality. Use Kanban techniques to: Start delivering continuous value with your current team and project Master five quick steps for completing work backlogs Plan and staff new projects more effectively Minimize work in progress and quickly adjust to change Eliminate artificial meetings and prolonged stabilization Improve and enhance customer engagement Visualize workflow and fix revealed bottlenecks Drive quality upstream Integrate Kanban into large projects Optimize sustained engineering (contributed by James Waletzky) Expand Kanban beyond software development

Java Concurrency in Practice

Pearson Education *Threads are a fundamental part of the Java platform. As multicore processors become the norm, using concurrency effectively becomes essential for building high-performance applications. Java SE 5 and 6 are a huge step forward for the development of concurrent applications, with improvements to the Java Virtual Machine to support high-performance, highly scalable concurrent classes and a rich set of new concurrency building blocks. In Java Concurrency in Practice , the creators of these new facilities explain not only how they work and how to use them, but also the motivation and design patterns behind them. However, developing, testing, and debugging multithreaded programs can still be very difficult; it is all too easy to create concurrent programs that appear to work, but fail when it matters most: in production, under heavy load. Java Concurrency in Practice arms readers with both the theoretical underpinnings and concrete techniques for building reliable, scalable, maintainable concurrent applications. Rather than simply offering an inventory of concurrency APIs and mechanisms, it provides design rules, patterns, and mental models that make it easier to build concurrent programs that are both correct and performant. This book covers: Basic concepts of concurrency and thread safety Techniques for building and composing thread-safe classes Using the concurrency building blocks in java.util.concurrent Performance optimization dos and don'ts Testing concurrent programs Advanced topics such as atomic variables, nonblocking algorithms, and the Java Memory Model*

PMP Exam Prep

Review Material, Explanations,
Insider Tips, Exercises, Games, and

Practice Exams to Pass PMI's PMP Exam

This is the only comprehensive guide to getting ready to pass the Project Management Professional (PMP(R)) Certification Exam. This third edition is current and complete with 60 more pages and over 600 changes from the last edition. Tells you what to study and how to study and helps increase your confidence. This book has been selected by Project Management Institute (PMI(R)) for their only PMP review class in 1999 and by many PMI chapters for the chapter PMP review classes.

PHP for the Web

Visual QuickStart Guide

Pearson Education *With PHP for the World Wide Web, Fourth Edition: Visual QuickStart Guide*, readers can start from the beginning to get a tour of the programming language, or look up specific tasks to learn just what they need to know. This task-based visual reference guide uses step-by-step instructions and plenty of screenshots to teach beginning and intermediate users this popular open-source scripting language. Leading technology author Larry Ullman guides readers through the latest developments including use and awareness of HTML5 with PHP. Other addressed changes include removal of outdated functions and more efficient ways to tackle common needs. Both beginning users, who want a thorough introduction to the technology, and more intermediate users, who are looking for a convenient reference, will find what they need here--in straightforward language and through readily accessible examples.

Using the Data Warehouse

John Wiley & Sons Incorporated *This book describes exactly how to use a data warehouse once it's been constructed. The discussion of how to use information to capture and maintain competitive advantage will be of particular strategic interest to marketing, production, and other line managers. Database professionals will appreciate the tactical advice on this topic.*

Enter the Animal

Cross-species perspectives on grief

and spirituality

Sydney University Press Historically, grief and spirituality have been jealously guarded as uniquely human experiences. Although non-human animal grief has been acknowledged in recent times, its potency has not been recognised as equal to human grief. Anthropocentric philosophical questions still underpin both academic and popular discussions. In *Enter the Animal*, Teya Brooks Pribac examines what we do and don't know about grief and spirituality. She explores the growing body of knowledge about attachment and loss and how they shape the lives of both human and non-human animals. A valuable addition to the vibrant interdisciplinary conversation about animal subjectivity, *Enter the Animal* identifies conceptual and methodological approaches that have contributed to the prejudice against nonhuman animals. It offers a compelling theoretical base for the consideration of grief and spirituality across species and highlights important ethical implications for how humans treat other animals.

Data Structures and Algorithms in Python

Wiley Global Education Based on the authors' market leading data structures books in Java and C++, this textbook offers a comprehensive, definitive introduction to data structures in Python by authoritative authors. *Data Structures and Algorithms in Python* is the first authoritative object-oriented book available for the Python data structures course. Designed to provide a comprehensive introduction to data structures and algorithms, including their design, analysis, and implementation, the text will maintain the same general structure as *Data Structures and Algorithms in Java* and *Data Structures and Algorithms in C++*.

TestNG Beginner's Guide

Packt Pub Limited This book is written in a friendly, beginner's guide style with plenty of step-by-step instructions with appropriate examples. This book is great for developers and testers who are new to TestNG and want to learn how to use TestNG for writing their application as well as functional tests. This book assumes that you have experience in Java and OOPs concepts and have worked with certain IDE.

Java Projects

The *java projects* book enables you to develop java applications using an easy and simple approach. The book is designed for the readers, who are familiar with java programming. The book provides numerous listings and figures for an affective understanding of java concepts. The book consists of a CD that includes source code for all the java applications. Table of contents: Chapter 1 Creating a calculator applications Chapter 2 Creating analog clock applications Chapter 3 Creating a 9-box

puzzle game Chapter 4 Student information management system Chapter 5 Creating a text editor applications Chapter 6 Creating an online test applications Chapter 7 Creating a shopping cart applications Chapter 8 Share trading application Chapter 9 Online banking applications

The Official CompTIA Security+ Self-Paced Study Guide (Exam SY0-601)

CompTIA Security+ Study Guide (Exam SY0-601)

Top 100 Tricky Java Interview Questions

[Createspace Independent Publishing Platform](#) *This book contains tricky and nasty Java interview questions that an interviewer asks in Java technology interview. It is a compilation of questions after attending dozens of Java interviews in top-notch companies like- Google, Facebook, Ebay, Amazon etc. You can save time by reading questions as well as answers from the book. Sample questions are: How can you determine if JVM is 32-bit or 64-bit from Java Program? What is the right data type to represent Money (like Dollar/Pound) in Java? Is ++ operation thread-safe in Java?*