

Acces PDF Pdf Techmax Network Communication Data

Eventually, you will utterly discover a new experience and endowment by spending more cash. nevertheless when? get you put up with that you require to get those every needs afterward having significantly cash? Why dont you attempt to acquire something basic in the beginning? Thats something that will guide you to comprehend even more something like the globe, experience, some places, in imitation of history, amusement, and a lot more?

It is your certainly own become old to bill reviewing habit. in the midst of guides you could enjoy now is **Pdf Techmax Network Communication Data** below.

KEY=TECHMAX - HERMAN LAYLAH

DATA COMMUNICATION AND COMPUTER NETWORKS PHI Learning Pvt. Ltd. Intended primarily as a textbook for the students of computer science and engineering, electronics and communication engineering, master of computer applications (MCA), and those offering IT courses, the book provides a comprehensive coverage of the subject. Basic elements of communication such as data, signal and channel alongwith their characteristics such as bandwidth, bit internal and bit rate have been explained. Contents related to guided and unguided transmission media, Bluetooth wireless technology, developed for Personal Area Network (PAN) and issues related to routing covering popular routing algorithms namely RIP, OSPF and BGP, have been introduced in the book. Various aspects of data link control alongwith their application in HDLC network and techniques such as encoding, multiplexing and encryption/decryption are presented in detail. Characteristics and implementation of PSTN, SONET, ATM, LAN, PACKET RADIO network, Cellular telephone network and Satellite network have also been explained. Different aspects of IEEE 802.11 WLAN and congestion control protocols have also been discussed in the book. Key Features • Each chapter is divided into section and subsection to provide flexibility in curriculum design. • The text contains numerous solved examples, and illustrations to bring clarity to the subject and enhance its understanding. • Review questions given at the end of each chapter, are meant to enable the teacher to test student's grasping of the subject. **Fundamentals of Wireless Communication** Cambridge University Press This textbook takes a unified view of the fundamentals of wireless communication and explains cutting-edge concepts in a simple and intuitive way. An abundant supply of exercises make it ideal for graduate courses in electrical and computer engineering and it will also be of great interest to practising engineers. **Computer Networks A Systems Approach** Elsevier Computer Networks: A Systems Approach, Fifth Edition, explores the key principles of computer networking, with examples drawn from the real world of network and protocol design. Using the Internet as the primary example, this best-selling and classic textbook explains various protocols and networking technologies. The systems-oriented approach encourages students to think about how individual network components fit into a larger, complex system of interactions. This book has a completely updated content with expanded coverage of the topics of utmost importance to networking professionals and students, including P2P, wireless, network security, and network applications such as e-mail and the Web, IP telephony and video streaming, and peer-to-peer file sharing. There is now increased focus on application layer issues where innovative and exciting research and design is currently the center of attention. Other topics include network design and architecture; the ways users can connect to a network; the concepts of switching, routing, and internetworking; end-to-end protocols; congestion control and resource allocation; and end-to-end data. Each chapter includes a problem statement, which introduces issues to be examined; shaded sidebars that elaborate on a topic or introduce a related advanced topic; What's Next? discussions that deal with emerging issues in research, the commercial world, or society; and exercises. This book is written for graduate or upper-division undergraduate classes in computer networking. It will also be useful for industry professionals retraining for network-related assignments, as well as for network practitioners seeking to understand the workings of network protocols and the big picture of networking. Completely updated content with expanded coverage of the topics of utmost importance to networking professionals and students, including P2P, wireless, security, and applications Increased focus on application layer issues where innovative and exciting research and design is currently the center of attention Free downloadable network simulation software and lab experiments manual available **Principles of Mobile Communication** Springer Science & Business Media Principles of Mobile Communication provides an authoritative treatment of the fundamentals of mobile communications, one of the fastest growing areas of the modern telecommunications industry. The book stresses the fundamentals of mobile communications engineering that are important for the design of any mobile system. Less emphasis is placed on the description of existing and proposed wireless standards. This focus on fundamental issues should be of benefit not only to students taking formal instruction but also to practising engineers who are likely to already have a detailed familiarity with the standards and are seeking to deepen their knowledge of this important field. The book stresses mathematical modeling and analysis, rather than providing a qualitative overview. It has been specifically developed as a textbook for graduate level instruction and a reference book for practising engineers and those seeking to pursue research in the area. The book contains sufficient background material for the novice, yet enough advanced material for a sequence of graduate level courses. Principles of Mobile Communication treats a variety of contemporary issues, many of which have been treated before only in the journals. Some material in the book has never appeared before in the literature. The book provides an up-to-date treatment of the subject area at a level of detail that is not available in other books. Also, the book is unique in that the whole range of topics covered is not presently available in any other book. Throughout the book, detailed derivations are provided and extensive references to the literature are made. This is of value to the reader wishing to gain detailed knowledge of a particular topic. **Multi-Camera Networks Principles and Applications** Academic Press The first book, by the leading experts, on this rapidly developing field with applications to security, smart homes, multimedia, and environmental monitoring Comprehensive coverage of fundamentals, algorithms, design methodologies, system implementation issues, architectures, and applications Presents in detail the latest developments in multi-camera calibration, active and heterogeneous camera networks, multi-camera object and event detection, tracking, coding, smart camera architecture and middleware This book is the definitive reference in multi-camera networks. It gives clear guidance on the conceptual and implementation issues involved in the design and operation of multi-camera networks, as well as presenting the state-of-the-art in hardware, algorithms and system development. The book is broad in scope, covering smart camera architectures, embedded processing, sensor fusion and middleware, calibration and topology, network-based detection and tracking, and applications in distributed and collaborative methods in camera networks. This book will be an ideal reference for university researchers, R&D engineers, computer engineers, and graduate students working in signal and video processing, computer vision, and sensor networks. Hamid Aghajan is a Professor of Electrical Engineering (consulting) at Stanford University. His research is on multi-camera networks for smart environments with application to smart homes, assisted living and well being, meeting rooms, and avatar-based communication and social interactions. He is Editor-in-Chief of Journal of Ambient Intelligence and Smart Environments, and was general chair of ACM/IEEE ICDCS 2008. Andrea Cavallaro is Reader (Associate Professor) at Queen Mary, University of London (QMUL). His research is on target tracking and audiovisual content analysis for advanced surveillance and multi-sensor systems. He serves as Associate Editor of the IEEE Signal Processing Magazine and the IEEE Trans. on Multimedia, and has been general chair of IEEE AVSS 2007, ACM/IEEE ICDCS 2009 and BMVC 2009. The first book, by the leading experts, on this rapidly developing field with applications to security, smart homes, multimedia, and environmental monitoring Comprehensive coverage of fundamentals, algorithms, design methodologies, system implementation issues, architectures, and applications Presents in detail the latest developments in multi-camera calibration, active and heterogeneous camera networks, multi-camera object and event detection, tracking, coding, smart camera architecture and middleware **A Reference Guide to the Internet of Things** This resource will help you make educated decisions for your IoT project, whether building from scratch or assembling ready to deploy components. Bridgera provides insight on what to consider throughout the entire process, from planning and design of each component to the deployment and monitoring of your IoT system. Our goal is to help you navigate the many options available when constructing an IoT system. We outline the advantages and disadvantages of the various technologies available to help you decide which options best suit your IoT project's needs. **Introduction to Data Communications and Networking** McGraw-Hill Science, Engineering & Mathematics This is a thorough introduction to the concepts underlying networking technology, from physical carrier media to protocol suites (for example, TCP/IP). The author includes historical material to show the logic behind the development of a given mechanism, and also includes comprehensive discussions of increasingly important material, such as B-ISDN (Broadband Integrated Services Digital Network) and ATM (Asynchronous Transmission Mode). **Principles of Communication Engineering** S. Chand Publishing The first four chapters of the text describe different types of signals, modulation and demodulation of these signals, various transmission channels and noise encountered by the signals during propagation from sender to receiver end. Apart from this, this part of the book also deals with different forms of line communication systems. A brief introduction of information theory is also given at the end of the text so that the students become familiar with this aspect of communication systems. **Architecting the Internet of Things** Springer Science & Business Media Many of the initial developments towards the Internet of Things have focused on the combination of Auto-ID and networked infrastructures in business-to-business logistics and product lifecycle applications. However, the Internet of Things is more than a business tool for managing business processes more efficiently and more effectively - it will also enable a more convenient way of life. Since the term Internet of Things first came to attention when the Auto-ID Center launched their initial vision for the EPC network for automatically identifying and tracing the flow of goods within supply-chains, increasing numbers of researchers and practitioners have further developed this vision. The authors in this book provide a research perspective on current and future developments in the Internet of Things. The different chapters cover a broad range of topics from system design aspects and core architectural approaches to end-user participation, business perspectives and applications. **Satellite Communications Systems Engineering Atmospheric Effects, Satellite Link Design and System Performance** John Wiley & Sons The first edition of Satellite Communications Systems Engineering (Wiley 2008) was written for those concerned with the design and performance of satellite communications systems employed in fixed point to point, broadcasting, mobile, radio navigation, data relay, computer communications, and related satellite based applications. This welcome Second Edition continues the basic premise and enhances the publication with the latest updated information and new technologies developed since the publication of the first edition. The book is based on graduate level satellite communications course material and has served as the primary text for electrical engineering Masters and Doctoral level courses in satellite communications and related areas. Introductory to advanced engineering level students in electrical, communications and wireless network courses, and electrical engineers, communications engineers, systems engineers, and wireless network engineers looking for a refresher will find this essential text invaluable. **Software-Defined Radio for Engineers** Artech House Based on the popular Artech House classic, Digital Communication Systems Engineering with Software-Defined Radio, this book provides a practical approach to quickly learning the software-defined radio (SDR) concepts needed for work in the field. This up-to-date volume guides readers on how to quickly prototype wireless designs using SDR for real-world testing and experimentation. This book explores advanced wireless communication techniques such as OFDM, LTE, WLA, and hardware targeting. Readers will gain an understanding of the core concepts behind wireless hardware, such as the radio frequency front-end, analog-to-digital and digital-to-analog converters, as well as various processing technologies. Moreover, this volume includes chapters on timing estimation, matched filtering, frame synchronization message decoding, and source coding. The orthogonal frequency division multiplexing is explained and details about HDL code generation and deployment are provided. The book concludes with coverage of the WLAN toolbox with OFDM beacon reception and the LTE toolbox with downlink reception. Multiple case studies are provided throughout the book. Both MATLAB and Simulink source code are included to assist readers with their projects in the field. **Principles of Communications Systems, Modulation, and Noise Security in Computing** Pearson Education India **Introduction to Satellite Communication** Artech House The book covers all the fundamentals of satellites, ground control systems, and earth stations, considering the design and operation of each major segment. You gain a practical understanding of the basic construction and usage of commercial satellite networks. Cohow parts of a satellite system function, how various components interact, which role each component plays, and which factors are the most critical to success." **Computer Networks** Appropriate for Computer Networking or Introduction to Networking courses at both the undergraduate and graduate level in Computer Science, Electrical Engineering, CIS, MIS, and Business Departments. Tanenbaum takes a structured approach to explaining how networks work from the inside out. He starts with an explanation of the physical layer of networking, computer hardware and transmission systems; then works his way up to network applications. Tanenbaum's in-depth application coverage includes email; the domain name system; the World Wide Web (both client- and server-side); and multimedia (including voice over IP, Internet radio video on demand, video conferencing, and streaming media. **All of Statistics A Concise Course in Statistical Inference** Springer Science & Business Media Taken literally, the title "All of Statistics" is an exaggeration. But in spirit, the title is apt, as the book does cover a much broader range of topics than a typical introductory book on mathematical statistics. This book is for people who want to learn probability and statistics quickly. It is suitable for graduate or advanced undergraduate students in computer science, mathematics, statistics, and related disciplines. The book includes modern topics like non-parametric curve estimation, bootstrapping, and classification, topics that are usually relegated to follow-up courses. The reader is presumed to know calculus and a little linear algebra. No previous knowledge of probability and statistics is required. Statistics, data mining, and machine learning are all concerned with collecting and analysing data. **Principles of Digital Communication** Cambridge University Press The renowned communications theorist Robert Gallager brings his lucid writing style to the study of the fundamental system aspects of

digital communication for a one-semester course for graduate students. With the clarity and insight that have characterized his teaching and earlier textbooks, he develops a simple framework and then combines this with careful proofs to help the reader understand modern systems and simplified models in an intuitive yet precise way. A strong narrative and links between theory and practice reinforce this concise, practical presentation. The book begins with data compression for arbitrary sources. Gallager then describes how to modulate the resulting binary data for transmission over wires, cables, optical fibers, and wireless channels. Analysis and intuitive interpretations are developed for channel noise models, followed by coverage of the principles of detection, coding, and decoding. The various concepts covered are brought together in a description of wireless communication, using CDMA as a case study. **The Data Warehouse Toolkit The Complete Guide to Dimensional Modeling** John Wiley & Sons **Introduction to Embedded Systems, Second Edition A Cyber-Physical Systems Approach** MIT Press An introduction to the engineering principles of embedded systems, with a focus on modeling, design, and analysis of cyber-physical systems. The most visible use of computers and software is processing information for human consumption. The vast majority of computers in use, however, are much less visible. They run the engine, brakes, seatbelts, airbag, and audio system in your car. They digitally encode your voice and construct a radio signal to send it from your cell phone to a base station. They command robots on a factory floor, power generation in a power plant, processes in a chemical plant, and traffic lights in a city. These less visible computers are called embedded systems, and the software they run is called embedded software. The principal challenges in designing and analyzing embedded systems stem from their interaction with physical processes. This book takes a cyber-physical approach to embedded systems, introducing the engineering concepts underlying embedded systems as a technology and as a subject of study. The focus is on modeling, design, and analysis of cyber-physical systems, which integrate computation, networking, and physical processes. The second edition offers two new chapters, several new exercises, and other improvements. The book can be used as a textbook at the advanced undergraduate or introductory graduate level and as a professional reference for practicing engineers and computer scientists. Readers should have some familiarity with machine structures, computer programming, basic discrete mathematics and algorithms, and signals and systems. **Handbook of Research on Web 2.0, 3.0, and X.0: Technologies, Business, and Social Applications Technologies, Business, and Social Applications** IGI Global "This book provides a comprehensive reference source on next generation Web technologies and their applications"--Provided by publisher. **Practical Statistics for Data Scientists 50 Essential Concepts** "O'Reilly Media, Inc." Statistical methods are a key part of data science, yet very few data scientists have any formal statistics training. Courses and books on basic statistics rarely cover the topic from a data science perspective. This practical guide explains how to apply various statistical methods to data science, tells you how to avoid their misuse, and gives you advice on what's important and what's not. Many data science resources incorporate statistical methods but lack a deeper statistical perspective. If you're familiar with the R programming language, and have some exposure to statistics, this quick reference bridges the gap in an accessible, readable format. With this book, you'll learn: Why exploratory data analysis is a key preliminary step in data science How random sampling can reduce bias and yield a higher quality dataset, even with big data How the principles of experimental design yield definitive answers to questions How to use regression to estimate outcomes and detect anomalies Key classification techniques for predicting which categories a record belongs to Statistical machine learning methods that "learn" from data Unsupervised learning methods for extracting meaning from unlabeled data **Optical Fiber Communications Principles and Practice** Pearson Education This text succeeds in giving a practical introduction to the fundamentals, problems and techniques of the design and utilisation of optical fiber systems. This edition retains all core features, while incorporating recent improvements and developments in the field. **Cryptography and Network Security Principles and Practice** Pearson This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. The Principles and Practice of Cryptography and Network Security Stallings' Cryptography and Network Security, Seventh Edition, introduces the reader to the compelling and evolving field of cryptography and network security. In an age of viruses and hackers, electronic eavesdropping, and electronic fraud on a global scale, security is paramount. The purpose of this book is to provide a practical survey of both the principles and practice of cryptography and network security. In the first part of the book, the basic issues to be addressed by a network security capability are explored by providing a tutorial and survey of cryptography and network security technology. The latter part of the book deals with the practice of network security: practical applications that have been implemented and are in use to provide network security. The Seventh Edition streamlines subject matter with new and updated material — including Sage, one of the most important features of the book. Sage is an open-source, multiplatform, freeware package that implements a very powerful, flexible, and easily learned mathematics and computer algebra system. It provides hands-on experience with cryptographic algorithms and supporting homework assignments. With Sage, the reader learns a powerful tool that can be used for virtually any mathematical application. The book also provides an unparalleled degree of support for the reader to ensure a successful learning experience. **Signals & Systems** Pearson Educación New edition of a text intended primarily for the undergraduate courses on the subject which are frequently found in electrical engineering curricula—but the concepts and techniques it covers are also of fundamental importance in other engineering disciplines. The book is structured to develop in parallel the methods of analysis for continuous-time and discrete-time signals and systems, thus allowing exploration of their similarities and differences. Discussion of applications is emphasized, and numerous worked examples are included. Annotation copyrighted by Book News, Inc., Portland, OR **Fundamentals of Computer Programming with C# The Bulgarian C# Book** Faber Publishing The free book "Fundamentals of Computer Programming with C#" is a comprehensive computer programming tutorial that teaches programming, logical thinking, data structures and algorithms, problem solving and high quality code with lots of examples in C#. It starts with the first steps in programming and software development like variables, data types, conditional statements, loops and arrays and continues with other basic topics like methods, numeral systems, strings and string processing, exceptions, classes and objects. After the basics this fundamental programming book enters into more advanced programming topics like recursion, data structures (lists, trees, hash-tables and graphs), high-quality code, unit testing and refactoring, object-oriented principles (inheritance, abstraction, encapsulation and polymorphism) and their implementation the C# language. It also covers fundamental topics that each good developer should know like algorithm design, complexity of algorithms and problem solving. The book uses C# language and Visual Studio to illustrate the programming concepts and explains some C# / .NET specific technologies like lambda expressions, extension methods and LINQ. The book is written by a team of developers lead by Svetlin Nakov who has 20+ years practical software development experience. It teaches the major programming concepts and way of thinking needed to become a good software engineer and the C# language in the meantime. It is a great start for anyone who wants to become a skillful software engineer. The books does not teach technologies like databases, mobile and web development, but shows the true way to master the basics of programming regardless of the languages, technologies and tools. It is good for beginners and intermediate developers who want to put a solid base for a successful career in the software engineering industry. The book is accompanied by free video lessons, presentation slides and mind maps, as well as hundreds of exercises and live examples. Download the free C# programming book, videos, presentations and other resources from <http://introprogramming.info>. Title: Fundamentals of Computer Programming with C# (The Bulgarian C# Programming Book) ISBN: 9789544007737 ISBN-13: 978-954-400-773-7 (9789544007737) ISBN-10: 954-400-773-3 (9544007733) Author: Svetlin Nakov & Co. Pages: 1132 Language: English Published: Sofia, 2013 Publisher: Faber Publishing, Bulgaria Web site: <http://www.introprogramming.info> License: CC-Attribution-Share-Alike Tags: free, programming, book, computer programming, programming fundamentals, ebook, book programming, C#, CSharp, C# book, tutorial, C# tutorial; programming concepts, programming fundamentals, compiler, Visual Studio, .NET, .NET Framework, data types, variables, expressions, statements, console, conditional statements, control-flow logic, loops, arrays, numeral systems, methods, strings, text processing, StringBuilder, exceptions, exception handling, stack trace, streams, files, text files, linear data structures, list, linked list, stack, queue, tree, balanced tree, graph, depth-first search, DFS, breadth-first search, BFS, dictionaries, hash tables, associative arrays, sets, algorithms, sorting algorithm, searching algorithms, recursion, combinatorial algorithms, algorithm complexity, OOP, object-oriented programming, classes, objects, constructors, fields, properties, static members, abstraction, interfaces, encapsulation, inheritance, virtual methods, polymorphism, cohesion, coupling, enumerations, generics, namespaces, UML, design patterns, extension methods, anonymous types, lambda expressions, LINQ, code quality, high-quality code, high-quality classes, high-quality methods, code formatting, self-documenting code, code refactoring, problem solving, problem solving methodology, 9789544007737, 9544007733 **Network Management: Principles and Practice** Pearson Education India Network Management: Principles And Practice is a reference book that comprehensively covers various theoretical and practical concepts of network management. It is divided into four units. The first unit gives an overview of network management. The **Information Technology for Management On-Demand Strategies for Performance, Growth and Sustainability** John Wiley & Sons Information technology is ever-changing, and that means that those who are working, or planning to work, in the field of IT management must always be learning. In the new edition of the acclaimed Information Technology for Management, the latest developments in the real world of IT management are covered in detail thanks to the input of IT managers and practitioners from top companies and organizations from around the world. Focusing on both the underlying technological developments in the field and the important business drivers performance, growth and sustainability—the text will help students explore and understand the vital importance of IT's role vis-a-vis the three components of business performance improvement: people, processes, and technology. The book also features a blended learning approach that employs content that is presented visually, textually, and interactively to enable students with different learning styles to easily understand and retain information. Coverage of next technologies is up to date, including cutting-edged technologies, and case studies help to reinforce material in a way that few texts can. **Data Structures and Algorithms in Java** John Wiley & Sons The design and analysis of efficient data structures has long been recognized as a key component of the Computer Science curriculum. Goodrich, Tomassia and Goldwasser's approach to this classic topic is based on the object-oriented paradigm as the framework of choice for the design of data structures. For each ADT presented in the text, the authors provide an associated Java interface. Concrete data structures realizing the ADTs are provided as Java classes implementing the interfaces. The Java code implementing fundamental data structures in this book is organized in a single Java package, net.datastructures. This package forms a coherent library of data structures and algorithms in Java specifically designed for educational purposes in a way that is complimentary with the Java Collections Framework. **Handbook of Research Methodology A Compendium for Scholars & Researchers** Educreation Publishing This comprehensive Handbook is aimed at both academic researchers and practitioners in the field of research. The book's 8 chapters, provide in-depth coverage of research methods based on the revised syllabus of various universities especially considering the students of under graduate, post graduate and doctorate level. This book is a product of extensive literature survey made by the authors. The authors have made sincere efforts to write the book in simple language. The book comprises all the aspects according to new syllabus of PCI and APJ Abdul Kalam Technical University, Lucknow. Though this book is intended for the use of pharmacy students of any level yet it can also be useful to students of applied fields and medical students. The book deals with interdisciplinary fields such as finding research problems, writing research proposals, obtaining funds for research, selecting research designs, searching the literature and review, collection of data and analysis, preparation of thesis, writing research papers for journals, citation and listing of references, preparation of visual materials, oral and poster presentation in conferences, minutes of meetings, and ethical issues in research. At the end of every chapter and book some questions related to chapter have been mentioned for the support of students to understand the subject. Valuable suggestions for the improvement of this book are most welcome. **Digital Electronics Principles, Devices and Applications** John Wiley & Sons The fundamentals and implementation of digital electronics are essential to understanding the design and working of consumer/industrial electronics, communications, embedded systems, computers, security and military equipment. Devices used in applications such as these are constantly decreasing in size and employing more complex technology. It is therefore essential for engineers and students to understand the fundamentals, implementation and application principles of digital electronics, devices and integrated circuits. This is so that they can use the most appropriate and effective technique to suit their technical need. This book provides practical and comprehensive coverage of digital electronics, bringing together information on fundamental theory, operational aspects and potential applications. With worked problems, examples, and review questions for each chapter, Digital Electronics includes: information on number systems, binary codes, digital arithmetic, logic gates and families, and Boolean algebra; an in-depth look at multiplexers, de-multiplexers, devices for arithmetic operations, flip-flops and related devices, counters and registers, and data conversion circuits; up-to-date coverage of recent application fields, such as programmable logic devices, microprocessors, microcontrollers, digital troubleshooting and digital instrumentation. A comprehensive, must-read book on digital electronics for senior undergraduate and graduate students of electrical, electronics and computer engineering, and a valuable reference book for professionals and researchers. **Data Communications and Computer Networks For Computer Scientists and Engineers** Pearson Education Introduction, datacommunications, information theory, introduction to local area networks. Internet protocols ... **Distributed Computing Principles, Algorithms, and Systems** Cambridge University Press Designing distributed computing systems is a complex process requiring a solid understanding of the design problems and the theoretical and practical aspects of their solutions. This comprehensive textbook covers the fundamental principles and models underlying the theory, algorithms and systems aspects of distributed computing. Broad and detailed coverage of the theory is balanced with practical systems-related issues such as mutual exclusion, deadlock detection, authentication, and failure recovery. Algorithms are carefully selected, lucidly presented, and described without complex proofs. Simple explanations and illustrations are used to elucidate the algorithms. Important emerging topics such as peer-to-peer networks and network security are also considered. With vital algorithms, numerous illustrations, examples and homework problems, this textbook is suitable for advanced undergraduate and graduate students of electrical and computer engineering and computer science. Practitioners in data networking and sensor networks will also find this a valuable resource. Additional resources are available online at www.cambridge.org/9780521876346. **Beginning C++ Programming** Packt Publishing Ltd Modern C++ at your fingertips! About This Book This book gets you started with the exciting world of C++

programming It will enable you to write C++ code that uses the standard library, has a level of object orientation, and uses memory in a safe and effective way It forms the basis of programming and covers concepts such as data structures and the core programming language Who This Book Is For A computer, an internet connection, and the desire to learn how to code in C++ is all you need to get started with this book. What You Will Learn Get familiar with the structure of C++ projects Identify the main structures in the language: functions and classes Feel confident about being able to identify the execution flow through the code Be aware of the facilities of the standard library Gain insights into the basic concepts of object orientation Know how to debug your programs Get acquainted with the standard C++ library In Detail C++ has come a long way and is now adopted in several contexts. Its key strengths are its software infrastructure and resource-constrained applications, including desktop applications, servers, and performance-critical applications, not to forget its importance in game programming. Despite its strengths in these areas, beginners usually tend to shy away from learning the language because of its steep learning curve. The main mission of this book is to make you familiar and comfortable with C++. You will finish the book not only being able to write your own code, but more importantly, you will be able to read other projects. It is only by being able to read others' code that you will progress from a beginner to an advanced programmer. This book is the first step in that progression. The first task is to familiarize you with the structure of C++ projects so you will know how to start reading a project. Next, you will be able to identify the main structures in the language, functions, and classes, and feel confident being able to identify the execution flow through the code. You will then become aware of the facilities of the standard library and be able to determine whether you need to write a routine yourself, or use an existing routine in the standard library. Throughout the book, there is a big emphasis on memory and pointers. You will understand memory usage, allocation, and access, and be able to write code that does not leak memory. Finally, you will learn about C++ classes and get an introduction to object orientation and polymorphism. Style and approach This straightforward tutorial will help you build strong skills in C++ programming, be it for enterprise software or for low-latency applications such as games or embedded programming. Filled with examples, this book will take you gradually up the steep learning curve of C++.

Data Communications and Networking McGraw-Hill College **Foundations of Modern Networking SDN, NFV, QoE, IoT, and Cloud** Addison-Wesley Professional Foundations of Modern Networking is a comprehensive, unified survey of modern networking technology and applications for today's professionals, managers, and students. Dr. William Stallings offers clear and well-organized coverage of five key technologies that are transforming networks: Software-Defined Networks (SDN), Network Functions Virtualization (NFV), Quality of Experience (QoE), the Internet of Things (IoT), and cloudbased services. Dr. Stallings reviews current network ecosystems and the challenges they face—from Big Data and mobility to security and complexity. Next, he offers complete, self-contained coverage of each new set of technologies: how they work, how they are architected, and how they can be applied to solve real problems. Dr. Stallings presents a chapter-length analysis of emerging security issues in modern networks. He concludes with an up-to date discussion of networking careers, including important recent changes in roles and skill requirements. Coverage: Elements of the modern networking ecosystem: technologies, architecture, services, and applications Evolving requirements of current network environments SDN: concepts, rationale, applications, and standards across data, control, and application planes OpenFlow, OpenDaylight, and other key SDN technologies Network functions virtualization: concepts, technology, applications, and software defined infrastructure Ensuring customer Quality of Experience (QoE) with interactive video and multimedia network traffic Cloud networking: services, deployment models, architecture, and linkages to SDN and NFV IoT and fog computing in depth: key components of IoT-enabled devices, model architectures, and example implementations Securing SDN, NFV, cloud, and IoT environments Career preparation and ongoing education for tomorrow's networking careers Key Features: Strong coverage of unifying principles and practical techniques More than a hundred figures that clarify key concepts Web support at williamstallings.com/Network/ QR codes throughout, linking to the website and other resources Keyword/acronym lists, recommended readings, and glossary Margin note definitions of key words throughout the text **System Design, Modeling, and Simulation Using Ptolemy II** Lee & Seshia This book is a definitive introduction to models of computation for the design of complex, heterogeneous systems. It has a particular focus on cyber-physical systems, which integrate computing, networking, and physical dynamics. The book captures more than twenty years of experience in the Ptolemy Project at UC Berkeley, which pioneered many design, modeling, and simulation techniques that are now in widespread use. All of the methods covered in the book are realized in the open source Ptolemy II modeling framework and are available for experimentation through links provided in the book. The book is suitable for engineers, scientists, researchers, and managers who wish to understand the rich possibilities offered by modern modeling techniques. The goal of the book is to equip the reader with a breadth of experience that will help in understanding the role that such techniques can play in design. **Wireless Sensor Networks Technology, Protocols, and Applications** John Wiley & Sons Infrastructure for Homeland Security Environments Wireless Sensor Networks helps readers discover the emerging field of low-cost standards-based sensors that promise a high order of spatial and temporal resolution and accuracy in an ever-increasing universe of applications. It shares the latest advances in science and engineering paving the way towards a large plethora of new applications in such areas as infrastructure protection and security, healthcare, energy, food safety, RFID, ZigBee, and processing. Unlike other books on wireless sensor networks that focus on limited topics in the field, this book is a broad introduction that covers all the major technology, standards, and application topics. It contains everything readers need to know to enter this burgeoning field, including current applications and promising research and development; communication and networking protocols; middleware architecture for wireless sensor networks; and security and management. The straightforward and engaging writing style of this book makes even complex concepts and processes easy to follow and understand. In addition, it offers several features that help readers grasp the material and then apply their knowledge in designing their own wireless sensor network systems: * Examples illustrate how concepts are applied to the development and application of * wireless sensor networks * Detailed case studies set forth all the steps of design and implementation needed to solve real-world problems * Chapter conclusions that serve as an excellent review by stressing the chapter's key concepts * References in each chapter guide readers to in-depth discussions of individual topics This book is ideal for networking designers and engineers who want to fully exploit this new technology and for government employees who are concerned about homeland security. With its examples, it is appropriate for use as a coursebook for upper-level undergraduates and graduate students. **Handbook of Wireless Networks and Mobile Computing** John Wiley & Sons The huge and growing demand for wireless communication systems has spurred a massive effort on the parts of the computer science and electrical engineering communities to formulate ever-more efficient protocols and algorithms. Written by a respected figure in the field, Handbook of Wireless Networks and Mobile Computing is the first book to cover the subject from a computer scientist's perspective. It provides detailed practical coverage of an array of key topics, including cellular networks, channel assignment, queuing, routing, power optimization, and much more. **Data Science and Machine Learning Mathematical and Statistical Methods** CRC Press "This textbook is a well-rounded, rigorous, and informative work presenting the mathematics behind modern machine learning techniques. It hits all the right notes: the choice of topics is up-to-date and perfect for a course on data science for mathematics students at the advanced undergraduate or early graduate level. This book fills a sorely-needed gap in the existing literature by not sacrificing depth for breadth, presenting proofs of major theorems and subsequent derivations, as well as providing a copious amount of Python code. I only wish a book like this had been around when I first began my journey!" -Nicholas Hoell, University of Toronto "This is a well-written book that provides a deeper dive into data-scientific methods than many introductory texts. The writing is clear, and the text logically builds up regularization, classification, and decision trees. Compared to its probable competitors, it carves out a unique niche. -Adam Loy, Carleton College The purpose of Data Science and Machine Learning: Mathematical and Statistical Methods is to provide an accessible, yet comprehensive textbook intended for students interested in gaining a better understanding of the mathematics and statistics that underpin the rich variety of ideas and machine learning algorithms in data science. Key Features: Focuses on mathematical understanding. Presentation is self-contained, accessible, and comprehensive. Extensive list of exercises and worked-out examples. Many concrete algorithms with Python code. Full color throughout. The Authors: Dirk P. Kroese, PhD, is a Professor of Mathematics and Statistics at The University of Queensland. He has published over 120 articles and five books in a wide range of areas in mathematics, statistics, data science, machine learning, and Monte Carlo methods. He is a pioneer of the well-known Cross-Entropy method—an adaptive Monte Carlo technique, which is being used around the world to help solve difficult estimation and optimization problems in science, engineering, and finance. Zdravko Botev, PhD, is an Australian Mathematical Science Institute Lecturer in Data Science and Machine Learning with an appointment at the University of New South Wales in Sydney, Australia. He is the recipient of the 2018 Christopher Heyde Medal of the Australian Academy of Science for distinguished research in the Mathematical Sciences. Thomas Taimre, PhD, is a Senior Lecturer of Mathematics and Statistics at The University of Queensland. His research interests range from applied probability and Monte Carlo methods to applied physics and the remarkably universal self-mixing effect in lasers. He has published over 100 articles, holds a patent, and is the coauthor of Handbook of Monte Carlo Methods (Wiley). Radislav Vaisman, PhD, is a Lecturer of Mathematics and Statistics at The University of Queensland. His research interests lie at the intersection of applied probability, machine learning, and computer science. He has published over 20 articles and two books. **Business Intelligence and Data Mining** Business Expert Press "This book is a splendid and valuable addition to this subject. The whole book is well written and I have no hesitation to recommend that this can be adapted as a textbook for graduate courses in Business Intelligence and Data Mining." Dr. Edi Shivaji, Des Moines, Iowa "As a complete novice to this area just starting out on a MBA course I found the book incredibly useful and very easy to follow and understand. The concepts are clearly explained and make it an easy task to gain an understanding of the subject matter." -- Mr. Craig Domoney, South Africa. Business Intelligence and Data Mining is a conversational and informative book in the exploding area of Business Analytics. Using this book, one can easily gain the intuition about the area, along with a solid toolset of major data mining techniques and platforms. This book can thus be gainfully used as a textbook for a college course. It is also short and accessible enough for a busy executive to become a quasi-expert in this area in a couple of hours. Every chapter begins with a case-let from the real world, and ends with a case study that runs across the chapters.