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Sword and Citadel *Gollancz* Recently voted the greatest fantasy of all time, after The Lord of the Rings and The Hobbit, Gene Wolfe's The Book of the New Sun is an extraordinary epic, set a million years in the future, on an Earth transformed in mysterious and wondrous ways, in a time when our present culture is no longer even a memory. Severian, the central character, is a torturer, exiled from his guild after falling in love with one of his victims, and journeying to the distant city of Thrax, armed with his ancient executioner's sword, Terminus Est. This edition contains the second two volumes of this four volume novel, The Sword of the Lictor and The Citadel of the Autarch. **Nightside the Long Sun** *Science fiction-roman. Calde of the Long Sun The Third Volume of the Book of the Long Song* *Tor Science Fiction* Calde of the Long Sun is a book by Gene Wolfe. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. **Litany of the Long Sun The First Half of 'The Book of the Long Sun'** *Macmillan* In the first two books of the series "The Book of the Long Sun," young priest Patera Silk tries to satisfy the gods living within the Whorl, a starship world sent from Urth to colonize a distant planet, while trying to save his own parish. **Nightside The Long Sun The First Volume of the Book of the Long Song** *Tor Books* Nightside the Long Sun is the beginning of the science fiction masterpiece from Gene Wolfe, Book of the Long Song Life on the Whorl, and the struggles and triumphs of Patera Silk to satisfy the demands of the gods, will captivate readers yearning for something new and different in science fiction, for the magic of the future. Enormous in breadth and scope, Wolfe's ambitious new work opens out into a world of wonders, of gods and humans, aliens and machines, and mysterious

adventures far out in space and deep inside the human spirit. It is set on a ship-world whose origins are shrouded in legend, ruled by strange gods who appear infrequently to their worshippers on large screens, and peopled by a human race changed by eons of time, yet familiar. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. **Gate of Horn, Book of Silk** *Sirius Fiction* In this companion guide, Michael Andre-Driussi illuminates Gene Wolfe's Book of the Long Sun and Book of the Short Sun science fiction series through dictionary-style entries on the characters, gods, locations, themes, and timelines of the novels. Gate of Horn, Book of Silk, is organized in two parts, with the first half covering the Long Sun series (*Nightside the Long Sun*, *Lake of the Long Sun*, *Calde of the Long Sun*, and *Exodus from the Long Sun*) and the second half covering the Short Sun series (*On Blue's Waters*, *In Green's Jungles*, and *Return to the Whorl*). "Languages of the Whorl," a section between the two parts, covers all the dialect, slang, and foreign terms used in the books--thieves' cant, flier language, Tick's talk, and more. Ten maps and diagrams are included. This is Michael Andre-Driussi's third guidebook to the rich tapestries of Gene Wolfe's worlds. As fans of *Lexicon Urthus* and *The Wizard Knight Companion* have noted, that each book is both a convenient tool for a question while re-reading the novels but also an enjoyable read in its own right, from A to Z. **Lake of the Long Sun** *Tor Science Fiction* It is the far future, and the giant spaceship, The Whorl, has travelled for forgotten generation towards its destination. Lit inside by the artificial Long Sun, The Whorl is so huge that you can see whole cities in the sky. And now the gods of The Whorl begin to intervene in human affairs. A god speaks to Patera Silk, a clergyman at work in the schoolyard of his church. Silk must go on a quest to save his church and his people. "Stylistic excellence and topnotch storytelling."--Library Journal At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. **On Blue's Waters Volume One of 'The Book of the Short Sun'** *Macmillan* *On Blue's Waters* is the start of a major new work by Gene Wolfe, the first of three volumes that comprise *The Book of the Short Sun*, which takes place in the years after Wolfe's four-volume *Book of the Long Sun*. Horn, the narrator of the earlier work, now tells his own story. Though life is hard on the newly settled planet of Blue, Horn and his family have made a decent life for themselves. But Horn is the only one who can locate the great leader Silk, and convince him to return to Blue and lead them all to prosperity. So Horn sets sail in a small boat, on a long and difficult quest across the planet Blue in search of the now legendary Patera Silk. The story continues in *In Green's Jungles* and *Return to the Whorl*. "By any standard, Wolfe's beautifully composed, meditative, thrilling, and tricky-beyond-belief 'science fantasy' is a work of the highest art."--The Washington Post *Book World* At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. **Solar Labyrinth Exploring Gene Wolfe's BOOK OF THE NEW SUN** *iUniverse* Gene Wolfe's *BOOK OF THE NEW SUN* has been hailed by both critics and readers as quite possibly the best science fiction novel ever written. And yet at the same time, like another masterpiece of fiction, James Joyce's *Ulysses*, it's been deemed endlessly complex and filled with impenetrable mysteries. Now, however, in the first book-length investigation of Wolfe's literary puzzlebox, Robert Borski takes you inside the twisting corridors of the tetralogy and

along the way reveals his solutions to many of the novel's conundrums and riddles, such as who really is Severian's lost twin sister (almost certainly not who you think) and why he believes the novel's main character may not even be the torturer Severian. Furthermore, and in essay after essay, Borski demonstrates how a single master key will unlock many of the book's secret relationships—all in the attempt to guide you through the labyrinth that is Gene Wolfe's *BOOK OF THE NEW SUN*.

Exodus From The Long Sun The Final Volume of the Book of the Long Sun *Tor Science Fiction* *Exodus from the Long Sun* concludes Gene Wolfe's masterful sci-fi epic series, the *Book of the Long Sun*. It is the far future, and the giant spaceship, *The Whorl*, has traveled for forgotten generations toward its destination. Lit inside by the artificial Long Sun, *The Whorl* is so huge that whole cities can be seen in the sky. And the gods of *The Whorl* have begun to intervene in human affairs. An entirely unexpected future awaits as Patera Silk and the other inhabitants are confronted with the world of an alien race. Wolfe's great work is complete, with the mysterious fullness of life itself. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. **Epiphany of the Long Sun The Second Half of 'The Book of the Long Sun'** *Macmillan* After becoming the first Calde in more than a century, Silk gets a glimpse into the nature of the Whorl and of his own purpose. **Shadows of the New Sun Wolfe on Writing, Writers on Wolfe** *Oxford University Press* Award-winning contemporary science fiction author Gene Wolfe's densely written and highly imaginative novels have brought him critical acclaim and academic attention—as well as a dedicated fan base. *Shadows of the New Sun* brings together an impressive selection of hard-to-find resources for the Wolfe reader and scholar. Included are essays on the nature of writing, with discussions of key concepts such as character, structure, and the professional life of the writer; a series of interviews with Wolfe; and the rare Wolfe essay "Books in the *Book of the New Sun*." **The Book of the New Sun Sword and Citadel** *Gollancz* *An* extraordinary epic, set a million years in the future, in the time of a dying sun, when our present culture is no longer even a memory. The torturer's apprentice, Severian, exiled from his guild after falling in love with one of his prisoners, is now the Lictor of Thrax, a city far distant from his home. But it is not long before Severian must flee this city, too, and journey again into the world. Embattled by friends and enemies alike, pursued by monstrous creatures, the one-time torturer's apprentice must overcome hitherto unimagined perils, as he moves closer to fulfilling his ultimate destiny. This edition contains the concluding two volumes of this four-volume novel, *The Sword of the Lictor* and *The Citadel of the Autarch*. **In Green's Jungles The Second Volume of 'The Book of the Short Sun'** *Tor Books* Gene Wolfe's *In Green's Jungles* is the second volume, after *On Blue's Waters*, of his ambitious SF trilogy, *The Book of the Short Sun*. It is again narrated by Horn, who has embarked on a quest from his home on the planet Blue in search of the heroic leader Patera Silk. Now Horn's identity has become ambiguous, a complex question embedded in the story, whose telling is itself complex, shifting from place to place, present to past. Horn recalls visiting the Whorl, the enormous spacecraft in orbit that brought the settlers from Urth, and going thence to the planet Green, home of the blood-drinking alien inhum. There, he led a band of mercenary soldiers, answered to the name of Rajan, and later became the ruler of a city state. He has also encountered

the mysterious aliens, the Neighbors, who once inhabited both Blue and Green. He remembers a visit to Nessus, on Urth. At some point, he died. His personality now seemingly inhabits a different body, so that even his sons do not recognize him. And people mistake him for Silk, to whom he now bears a remarkable resemblance. In *Green's Jungles* is Wolfe's major new fiction, *The Book of the Short Sun*, building toward a strange and seductive climax. **Attending Daedalus Gene Wolfe, Artifice and the Reader** *Liverpool University Press* This new study of the fiction of Gene Wolfe, one of the most influential contemporary American science fiction writers, offers a major reinterpretation of Gene Wolfe's four-volume *The Book of the New Sun* and its sequel *The Urth of the New Sun*. After exposing the concealed story at the heart of Wolfe's magnum opus, Wright adopts a variety of approaches to establish that Wolfe is the designer of an intricate textual labyrinth intended to extend his thematic preoccupations with subjectivity, the unreliability of memory, the manipulation of individuals by social and political systems, and the psychological potency of myth, faith and symbolism into the reading experience. **Gene Wolfe: 14 Articles on His Fiction** *Sirius Fiction* Ten essays and four reviews, originally published from 1993 to 2014, in "The New York Review of Science Fiction," "Foundation," "Extrapolation," "Ultan's Library," "The Magazine of Fantasy & Science Fiction," "The Internet Review of Science Fiction," "Quantum," and a chapbook on "The Fifth Head of Cerberus." Some of them are available for free online, but many are hard to find. Topics include: *Six pieces on "The Book of the New Sun." *An investigation on the possible star system in "The Fifth Head of Cerberus." *Two overviews of Wolfe's work, one focusing on his short stories, the other on his novels. *A look at the Japanese translation of "The Book of the New Sun." **The Citadel of the Autarch Urth: Book of the New Sun Book 4** *Hachette UK* Severian the Torturer continues his epic journey across the lands of Urth, carrying with him the Claw of the Conciliator and the great sword, Terminus Est. All his travels are leading towards a destiny that he dare not refuse . . . Winner of the John W. Campbell Award for best novel, 1984 **The Book of the New Sun The Shadow of the Torturer ; The Claw of the Conciliator ; The Sword of the Lictor ; The Citadel of the Autarch** Shadow of the torturer.; Claw of the conciliator.; Sword of the lictor.; Citadel of the autarch. **Gene Wolfe's The Book of the New Sun A Chapter Guide** *Sirius Fiction* A guide to Gene Wolfe's series *The Book of the New Sun*, and the sequel *The Urth of the New Sun*, as well as four shorter "New Sun" works. Designed for use by first-time readers as well as those returning to the text. **Soldier of the Mist** *Macmillan* *Latro*, a mercenary soldier from the north, has suffered a head wound in battle but has developed the ability to see and converse with all of the invisible gods, goddesses, ghosts, demons, and werewolves that inhabit the land **There Are Doors** *Orb Books* *There Are Doors* is the story of a man who falls in love with a goddess from an alternate universe. She flees him, but he pursues her through doorways-interdimensional gateways-to the other place, determined to sacrifice his life, if necessary, for her love. For in her world, to be her mate . . . is to die. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. **The Shadow of the Torturer Urth: Book of the New Sun Book 1** *Hachette UK* Severian is a torturer, born to the guild and with an exceptionally promising career ahead of him . . . until he falls in love with one of his

victims, a beautiful young noblewoman. Her excruciations are delayed for some months and, out of love, Severian helps her commit suicide and escape her fate. For a torturer, there is no more unforgivable act. In punishment he is exiled from the guild and his home city to the distant metropolis of Thrax with little more than Terminus Est, a fabled sword, to his name. Along the way he has to learn to survive in a wider world without the guild - a world in which he has already made both allies and enemies. And a strange gem is about to fall into his possession, which will only make his enemies pursue him with ever-more determination . . . Winner of the World Fantasy Award for best novel, 1981 Winner of the BSFA Award for best novel, 1982

Sword & Citadel The Second Half of 'The Book of the New Sun' *Macmillan* A Major work of twentieth-century American Literature. **The Sword of the Lictor Urth: Book of the New Sun Book 3** *Hachette UK* Banished for the sin of mercy, Severian, one of the ancient guild of Torturers, flees from exile. In a mountain wilderness Severian, the disgraced apprentice torturer, has reached his place of exile - Thrax, the city of Windowless Rooms, where he must take up his post as Lictor, executioner and torturer. However, he flees the city and heads into the mountains. There he meets the Alzabo, in whom those eaten seem to live on, adopts a son only to lose him in battle and discharges an old debt to vengeance. As his exile takes stranger and stranger turns, he encounters fanged aliens who hide behind masks of beauty, and meets the mysterious Dr Talos . . .

Narnia, Middle-Earth and The Kingdom of God A History of Fantasy literature and the Christian Tradition *Wipf and Stock Publishers* Narnia, Middle-Earth and the Kingdom of God tells the story of fantasy literature within the context of its complex relationship with the Christian tradition. In this book, Worthing looks at early influences on the genre, including European fairy tales and folklore, Northern and classical mythology, and Christian allegory. He also explores the contours of a variety of fantasy worlds from MacDonald's Faerie, Lewis' Narnia and Tolkien's Middle-Earth, to LeGuin's Earthsea, Pratchett's Discworld and Rowling's world of Hogwarts. In these worlds, and many more, we discover themes such as the battle between good and evil, the question of the existence of God, and the problem of suffering. Fantasy fans of all religious persuasions will find in this book a delightful and informative exploration of the rich history and profound themes of the fantasy genre.

Solar Labyrinth Exploring Gene Wolfe's Book of the New Sun *iUniverse* Gene Wolfe's BOOK OF THE NEW SUN has been hailed by both critics and readers as quite possibly the best science fiction novel ever written. And yet at the same time, like another masterpiece of fiction, James Joyce's Ulysses, it's been deemed endlessly complex and filled with impenetrable mysteries. Now, however, in the first book-length investigation of Wolfe's literary puzzlebox, Robert Borski takes you inside the twisting corridors of the tetralogy and along the way reveals his solutions to many of the novel's conundrums and riddles, such as who really is Severian's lost twin sister (almost certainly not who you think) and why he believes the novel's main character may not even be the torturer Severian. Furthermore, and in essay after essay, Borski demonstrates how a single master key will unlock many of the book's secret relationships-all in the attempt to guide you through the labyrinth that is Gene Wolfe's BOOK OF THE NEW SUN. **To be Continued An Annotated Guide to Sequels** *Greenwood Publishing Group* Main entries by author, then series. Title and

subject index also included. **Return to the Whorl The Final Volume of 'The Book of the Short Sun'** *Tor Books* Gene Wolfe's Return to the Whorl is the third volume, after On Blue's Waters and In Green's Jungles, of his ambitious SF trilogy The Book of the Short Sun . . . It is again narrated by Horn, who has embarked on a quest in search of the heroic leader Patera Silk. Horn has traveled from his home on the planet Blue, reached the mysterious planet Green, and visited the great starship, the Whorl and even, somehow, the distant planet Urth. But Horn's identity has become ambiguous, a complex question embedded in the story, whose telling is itself complex, shifting from place to place, present to past. Perhaps Horn and Silk are now one being. Return to the Whorl brings Wolfe's major new fiction, The Book of the Short Sun, to a strange and seductive climax. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. **Shadows of the New Sun Stories in Honor of Gene Wolfe** *Tor Books* Perhaps no living author of imaginative fiction has earned the awards, accolades, respect, and literary reputation of Gene Wolfe. His prose has been called subtle and brilliant, inspiring not just lovers of fantasy and science fiction, but readers of every stripe, transcending genre and defying preconceptions. In this volume, a select group of Wolfe's fellow authors pay tribute to the award-winning creator of The Book of the New Sun, The Fifth Head of Cerberus, Soldier of the Mist, The Wizard Knight and many others, with entirely new stories written specifically to honor the writer hailed by The Washington Post as "one of America's finest." Shadows of the New Sun features contributions by Neil Gaiman, David Brin, David Drake, Nancy Kress, and many others, plus two new short stories by Gene Wolfe himself. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. **Gene Wolfe's The Book of the New Sun: A Chapter Guide** A chapter-by-chapter guide to Gene Wolfe's "The Book of the New Sun," its sequel "The Urth of the New Sun," and four shorter works. **Starwater Strains** *Macmillan* The author of Innocents Abroad presents a follow-up collection of twenty-five primarily science fiction stories, in a volume that includes such tales as "Viewpoint," "Petting Zoo," and "Empires of Foliage and Flower." Reprint. 10,000 first printing. **Shadow & Claw The First Half of The Book of the New Sun** *Tor Books* "The Book of the New Sun is unanimously acclaimed as Gene Wolfe's most remarkable work, hailed as "a masterpiece of science fantasy comparable in importance to the major works of Tolkien and Lewis" by Publishers Weekly. Shadow & Claw brings together the first two books of the tetralogy in one volume: The Shadow of the Torturer is the tale of young Severian, an apprentice in the Guild of Torturers on the world called Urth, exiled for committing the ultimate sin of his profession -- showing mercy toward his victim. Ursula K. Le Guin said, "Magic stuff ... a masterpiece ... the best science fiction I've read in years!" The Claw of the Conciliator continues the saga of Severian, banished from his home, as he undertakes a mythic quest to discover the awesome power of an ancient relic, and learn the truth about his hidden destiny. "One of the most ambitious works of speculative fiction in the twentieth century." -- The Magazine of Fantasy and Science Fiction"-- **Scores** *Hachette UK* For more than 50 years John Clute has been reviewing science fiction and fantasy. As Scores demonstrates, his devotion to the task of understanding the central literatures of our era has not slackened. There are jokes in Scores, and curses, and tirades, and apologies, and

riffs; but every word of every review, in the end, is about how we understand the stories we tell about the world. Following on from his two previous books of collected reviews (*Strokes and Look at the Evidence*) this book collects reviews from a wide variety of sources, but mostly from *Interzone*, the *New York Review of Science Fiction*, and *Science Fiction Weekly*. Where it has seemed possible to do so without distorting contemporary responses to books, these reviews have been revised, sometimes extensively. 125 review articles, over 200 books reviewed in more than 214,000 words. **The Urth of the New Sun** The sequel to 'The Book of the New Sun' *Orb Books* The long awaited sequel to Gene Wolfe's four-volume classic, *The Book of the New Sun*. We return to the world of Severian, now the Autarch of Urth, as he leaves the planet on one of the huge spaceships of the alien Hierodules to travel across time and space to face his greatest test, to become the legendary New Sun or die. The strange, rich, original spaceship scenes give way to travels in time, wherein Severian revisits times and places which fill in parts of the background of the four-volume work, that will thrill and intrigue particularly all readers of the earlier books. But *The Urth of the New Sun* is an independent structure all of a piece, an integral masterpiece to shelve beside the classics, one itself. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Pinocchio, the Tale of a Puppet *Pinocchio, The Tale of a Puppet* follows the adventures of a talking wooden puppet whose nose grew longer whenever he told a lie and who wanted more than anything else to become a real boy. As carpenter Master Antonio begins to carve a block of pinewood into a leg for his table the log shouts out, "Don't strike me too hard!" Frightened by the talking log, Master Cherry does not know what to do until his neighbor Geppetto drops by looking for a piece of wood to build a marionette. Antonio gives the block to Geppetto. And thus begins the life of Pinocchio, the puppet that turns into a boy. *Pinocchio, The Tale of a Puppet* is a novel for children by Carlo Collodi is about the mischievous adventures of Pinocchio, an animated marionette, and his poor father and woodcarver Geppetto. It is considered a classic of children's literature and has spawned many derivative works of art. But this is not the story we've seen in film but the original version full of harrowing adventures faced by Pinocchio. It includes 40 illustrations. **Peace** Alden Dennis Weer was born at the beginning of the twentieth century in a Midwestern town and this is his melancholy and sometimes amiable memoir told as he apparently lives out his last years in the same town, an embittered old man. The tales he tells of his childhood and later reveal that Weer, an ordinary and successful local businessman, has been around more than his fair share of death, and there are hints that this may not be coincidental. But, more than that, Weer, it seems, has the ability to reshape reality, to obliterate time, even to transcend death itself... **The Seven Beauties of Science Fiction** *Wesleyan University Press* This major critical work from one of the preeminent voices in science fiction scholarship reframes the genre as a way of understanding today's world. As the application of technoscience increasingly transforms every aspect of life, science fiction has become an essential mode of imagining the horizons of possibility. Though the broad scope of science fiction may vary in artistic quality and sophistication, it shares a desire to imagine a collective future for the human species and the world. A strikingly high proportion of today's films, commercial art, popular music, video games, and non-genre fiction are

what Csicsery-Ronay calls “science fictional” —stimulating science-fictional habits of mind. We no longer treat science fiction as merely a genre-engine producing formulaic effects, but as a mode of awareness, which frames experiences as if they were aspects of science fiction. The *Seven Beauties of Science Fiction* describes science fiction as a constellation of seven diverse cognitive attractions that are particularly formative of science-fictionality. These are the “seven beauties” of the title: fictive neology, fictive novums, future history, imaginary science, the science-fictional sublime, the science-fictional grotesque, and the Technologiade, or the epic of technoscience’s development into a global regime. **American Book Publishing Record On Blue's Waters Volume One of 'The Book of the Short Sun'** *Tor Books On Blue's Waters* is the start of a major new work by Gene Wolfe, the first of three volumes that comprise *The Book of the Short Sun*, which takes place in the years after Wolfe's four-volume *Book of the Long Sun*. Horn, the narrator of the earlier work, now tells his own story. Though life is hard on the newly settled planet of Blue, Horn and his family have made a decent life for themselves. But Horn is the only one who can locate the great leader Silk, and convince him to return to Blue and lead them all to prosperity. So Horn sets sail in a small boat, on a long and difficult quest across the planet Blue in search of the now legendary Patera Silk. The story continues in *In Green's Jungles* and *Return to the Whorl*. **The Routledge Companion to Science Fiction** *Routledge* *The Routledge Companion to Science Fiction* is a comprehensive overview of the history and study of science fiction. It outlines major writers, movements, and texts in the genre, established critical approaches and areas for future study. Fifty-six entries by a team of renowned international contributors are divided into four parts which look, in turn, at: history – an integrated chronological narrative of the genre’s development theory – detailed accounts of major theoretical approaches including feminism, Marxism, psychoanalysis, cultural studies, postcolonialism, posthumanism and utopian studies issues and challenges – anticipates future directions for study in areas as diverse as science studies, music, design, environmentalism, ethics and alterity subgenres – a prismatic view of the genre, tracing themes and developments within specific subgenres. Bringing into dialogue the many perspectives on the genre *The Routledge Companion to Science Fiction* is essential reading for anyone interested in the history and the future of science fiction and the way it is taught and studied.